

The SYMPHONY Framework for Mixed-Integer Linear Programming: Advanced Features

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API

- Advanced customization is performed using the user callback subroutines.
- There are more than 50 callbacks that can be implemented to develop a custom solver.
- The user can override SYMPHONY's default behavior in a variety of ways.
- The callbacks are invoked in SYMPHONY from a wrapper function that checks the results of the user's action.

Callback return status codes

- **USER_SUCCESS:** User executed action successfully.
 - **USER_ERROR:** Something went wrong.
 - **USER_DEFAULT:** SYMPHONY should perform this action.
- Each callback passes a pointer to the user's previously created data structure.



Callback Overview

Commonly used callback routines

- `user_initialize_root_node()`
- `user_display_solution()`
- `user_create_subproblem()`
- `user_find_cuts()`
- `user_is_feasible()`
- `user_select_candidates()`
- `user_compare_candidates()`
- `user_logical_fixing()`



Using the SYMPHONY Callbacks

- Function stubs for the callbacks are in the `Applications/USER` subdirectory.
- They are in files divided by functional module:

User Callback Files

- `USER/src/Master/user_master.c`
 - `USER/src/LP/user_lp.c`
 - `USER/src/CutGen/user_cg.c`
 - `USER/src/CutPool/user_cp.c`
- The applications in the `SYMPHONY/Applications/` directory can be used as templates.



Building an Application

- To use the callbacks, a new library must be built that includes hooks for the callbacks.
- This is done automatically by the provided Makefile or MSVC++ project file.

Unix/Linux/CYGWIN/MinGW

- Type `make` in the `USER` subdirectory.
- Executable will be
`USER/bin/$(ARCH)/$(LP_SOLVER)/symphony`

MSVC++

- Open the `USER\WIN32\user.dsw` file.
- Modify settings as before.
- Build the `user` project.



Customizing the Output

This code shows a solution display callback for the matching solver.

```
int user_display_solution(void *user, double lpetol, int varnum,
                        int *indices, double *values,
                        double objval)
{
    user_problem *prob = (user_problem *) user;
    int index;

    for (index = 0; index < varnum; index++){
        if (values[index] > lpetol) {
            printf("%2d matched with %2d at cost %6d\n",
                prob->match1[indices[index]],
                prob->match2[indices[index]],
                prob->cost[prob->match1[indices[index]]]
                [prob->match2[indices[index]]]);
        }
    }
    return(USER_SUCCESS);
}
```



Generating Cutting Planes

This code shows a cut generator for the matching solver.

```
int user_find_cuts(void *user, int varnum, int iter_num, int level,
                  int index, double objval, int *indices, double *values,
                  double ub, double etol, int *num_cuts, int *alloc_cuts,
                  cut_data ***cuts)
{
    /* There's some code for declaring variables and allocating memory left out */
    for (i = 0; i < varnum; i++){ /* forming a dense solution vector */
        edge_val[prob->node1[indices[i]]][prob->node2[indices[i]]] = values[i];
    }
    for (i = 0; i < prob->nnodes; i++){
        for (j = i+1; j < prob->nnodes; j++){
            for (k = j+1; k < prob->nnodes; k++){
                if (edge_val[i][j]+edge_val[j][k]+edge_val[i][k] > 1.0 + etol){
                    cutind[0] = prob->index[i][j];
                    cutind[1] = prob->index[j][k];
                    cutind[2] = prob->index[i][k];
                    cutval[0] = cutval[1] = cutval[2] = 1.0;
                    cg_add_explicit_cut(3, cutind, cutval, 1.0, 0, 'L',
                                       TRUE, num_cuts, alloc_cuts, cuts);

                    cutnum++;
                }
            }
        }
    }
    return(USER_SUCCESS);
}
```



Warm Starts for MILP

- To allow resolving from a warm start, we have defined a SYMPHONY **warm start structure**, based on the `CoinWarmStart` class.
- The class stores a snapshot of the search tree, with node descriptions including:
 - **lists of active cuts and variables**,
 - **branching information**,
 - **warm start information**, and
 - **current status** (candidate, fathomed, etc.).
- The tree is stored in a compact form by storing the node descriptions as **differences** from the parent.
- Other auxiliary information is also stored, such as the current incumbent.
- A warm start can be saved at any time and then reloaded later.
- The warm starts can also be written to and read from disk.
- Has the same look and feel as warm starting for LP.



Warm Starting Procedure

After modifying parameters

- If only parameters have been modified, then the candidate list is recreated and the algorithm proceeds as if left off.
- This allows parameters to be tuned as the algorithm progresses if desired.

After modifying problem data

- We limit modifications to those that do not invalidate the node warm start information.
- Currently, we only allow modification of rim vectors.
- After modification, all leaf nodes must be added to the candidate list.
- After constructing the candidate list, we can continue the algorithm as before.



Warm Starting Code (Parameter Modification)

- The following example shows a simple use of warm starting to create a dynamic algorithm.
- Here, the warm start is automatically save and reloaded.

Warm Starting Example

```
int main(int argc, char **argv)
{
    OsiSymSolverInterface si;
    si.parseCommandLine(argc, argv);
    si.loadProblem();
    si.setSymParam(OsiSymFindFirstFeasible, true);
    si.setSymParam(OsiSymSearchStrategy, DEPTH_FIRST_SEARCH);
    si.initialSolve();
    si.setSymParam(OsiSymFindFirstFeasible, false);
    si.setSymParam(OsiSymSearchStrategy, BEST_FIRST_SEARCH);
    si.resolve();
}
```



Warm Starting Code (Problem Modification)

- The following example shows how to warm start after problem modification.

Warm Starting Example

```
int main(int argc, char **argv)
{
    OsiSymSolverInterface si;
    CoinWarmStart ws;
    si.parseCommandLine(argc, argv);
    si.loadProblem();
    si.setSymParam(OsiSymNodeLimit, 100);
    si.initialSolve();
    ws = si.getWarmStart();
    si.resolve();
    si.setObjCoeff(0, 1);
    si.setObjCoeff(200, 150);
    si.setWarmStart(ws);
    si.resolve();
}
```



Warm Starting Example

Applying the code from the previous slide to the MIPLIB 3 problem p0201, we obtain the results below.

Results

	CPU Time	Tree Nodes
Generate warm start	28	100
Solve orig problem (from warm start)	3	118
Solve mod problem (from scratch)	24	122
Solve mod problem (from warm start)	6	198

Note that the warm start doesn't reduce the number of nodes generated, but does reduce the solve time significantly.



Introduction

- The general form of a (pure) bicriteria ILP is

$$\begin{aligned} & \text{vmax} && [cx, dx], \\ & \text{subject to} && Ax \leq b, \\ & && x \in \mathbb{Z}^n. \end{aligned} \tag{1}$$

- Solutions don't have single objective function values, but pairs of values called *outcomes*.
- A feasible \hat{x} is called *efficient* if there is no feasible \bar{x} such that $c\bar{x} \geq c\hat{x}$ and $d\bar{x} \geq d\hat{x}$, with at least one inequality strict.
- The outcome corresponding to an efficient solution is called *Pareto*.
- The goal of a bicriteria ILP is to enumerate Pareto outcomes.



Example

Consider the following bicriteria ILP:

$$\begin{array}{ll}
 \text{vmax} & [8x_1, x_2], \\
 \text{subject to} & 7x_1 + x_2 \leq 56, \\
 & 28x_1 + 9x_2 \leq 252, \\
 & 3x_1 + 7x_2 \leq 105, \\
 & x_1, x_2 \geq 0
 \end{array}$$

Analyzing this bicriteria ILP, we can determine the price function $p(\theta)$ returning the optimal solution to the single-objective ILP with parameterized objective $8x_1 + \theta x_2$.



Code for Example

The following code solves the model on the previous slide.

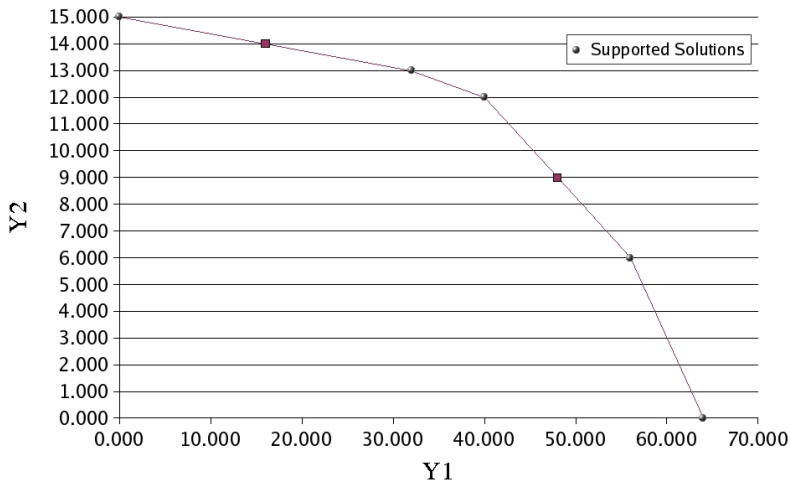
Simple Bicriteria Solver

```
int main(int argc, char **argv)
{
    OsiSymSolverInterface si;
    si.parseCommandLine(argc, argv);
    si.setObj2Coeff(1, 1);
    si.loadProblem();
    si.multiCriteriaBranchAndBound();
}
```



Pareto Outcomes for Example

Non-dominated Solutions



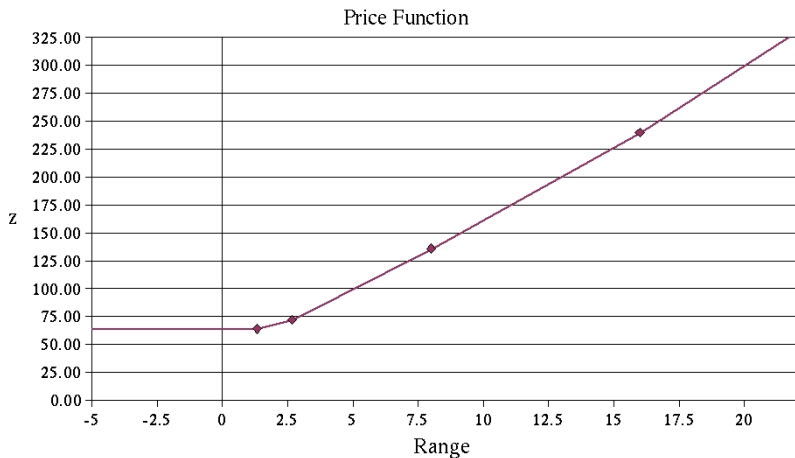
Price Function for Example

By examining the supported solutions and break points, we can easily determine $p(\theta)$, the optimal solution to the ILP with objective $8x_1 + \theta$.

θ range	$p(\theta)$	x_1^*	x_2^*
$(-\infty, 1.333)$	64	8	0
$(1.333, 2.667)$	$56 + 6\theta$	7	6
$(2.667, 8.000)$	$40 + 12\theta$	5	12
$(8.000, 16.000)$	$32 + 13\theta$	4	13
$(16.000, \infty)$	15θ	0	15



Graph of Price Function



Other Sensitivity Analysis

SYMPHONY will calculate bounds after changing the objective or right-hand side vectors.

Code for Sensitivity Analysis

```
int main(int argc, char **argv)
{
    OsiSymSolverInterface si;
    si.parseCommandLine(argc, argv);
    si.loadProblem();
    si.setSymParam(OsiSymSensitivityAnalysis, true);
    si.initialSolve();
    int ind[2];
    double val[2];
    ind[0] = 4;    val[0] = 7000;
    ind[1] = 7;    val[1] = 6000;
    lb = si.getLbForNewRhs(2, ind, val);
}
```



Building and Executing for SMP

- **Warning: the shared-memory configuration has not been tested in quite some time, but should still work.**
- Building for shared memory is exactly the same as for sequential, except an OpenMP-enabled compiler must be used.
- The number of threads/processors must be specified on the command line, as follows

```
symphony -p 4 -F sample.mps
```

- At run time, multiple threads will be created, one for the Master/TM, and one for each of the node processors.
- All modules will communicate through shared memory.



Building for Distributed Memory

- To run the distributed memory version, you must first install [PVM](#).
- Once PVM is installed and you are able to start the console, you need to make a few modifications to the config file.
- For the “standard” configuration, set

```
COMM_PROTOCOL = PVM  
SYM_COMPILE_IN_CG = TRUE  
SYM_COMPILE_IN_CP = TRUE  
SYM_COMPILE_IN_LP = FALSE  
SYM_COMPILE_IN_TM = TRUE
```

- This will result in two executables and two callable libraries.

Parallel Executables

```
symphony_lp_cg  
symphony_m_tm_cp
```



Running on Distributed Memory

- To run the distributed memory version, you must first start PVM.
- Then run the master executable as in the shared memory case.

```
symphony_m_tm_cp -p 4 -F sample.mps
```

- As with any PVM application, the executables must be in PVM's path.
- The easiest way to accomplish this is to create a soft link from `$HOME/pvm3/bin/$PVM_ARCH`

```
cd ~/pvm3/bin/$PVM_ARCH  
ln -s ~/COIN-SYMPHONY/SYMPHONY/bin/$ARCH/$LP_SOLVER/sympho
```



Building Applications in Parallel

- To build an application in parallel, you must set some additional variables in the application makefile

```
COMPILE_IN_CG = TRUE  
COMPILE_IN_CP = TRUE  
COMPILE_IN_LP = FALSE  
COMPILE_IN_TM = TRUE
```

- As in the previous case, this will result in two executables.
- Start PVM and run the master executable as before.
- In some cases, additional coding is needed to allow applications to run in parallel.
- Take a look at the VRP example for ideas.



Where to Get Help

The following Web sites have manuals, tutorial material, and more.

```
https://projects.coin-or.org/SYMPHONY  
http://www.branchandcut.org/SYMPHONY  
coin-symphony@list.coin-or.org
```

My personal home page has papers about SYMPHONY and other materials that may be of interest.

```
http://www.lehigh.edu/~tkr2
```

