

# Advanced Operations Research Techniques

## IE316

### Lecture 16

Dr. Ted Ralphs

---

## Reading for This Lecture

- Bertsimas 6.1-6.3

## Large-scale Linear Programming

- Linear programs occurring in practice can be extremely large.
- For large LPs, the vast majority of the matrix is superfluous.
- To solve a particular instance, we only need
  - Constraints that are binding at optimality.
  - Variables that are basic at optimality.
- In fact, we really only need constraints that have positive dual values and variables that have positive values at optimality.
- If we only had these variables and constraints from the start, we could solve very easily.
- The problem is that we don't know which variables and constraints these are.

## Delayed Column Generation

- In problems with large numbers of variables, there are two main difficulties.
  - The time required just to *generate* the matrix.
  - The time required to calculate the reduced costs each iteration.
- We can address both of these problem with *delayed column generation*.
- Idea
  - Start with a subset of “promising” columns.
  - Solve the LP with just these columns.
  - *Price* the remaining columns and add those with negative reduced costs.
  - Iterate.

## Automatic Delayed Column Generation

- In fact, we only need to find the column with the *most negative reduced cost*.
- *This is an optimization problem!*
- If we can solve this optimization problem, then we can solve the LP without explicitly listing the columns.
- There are many variants of this basic algorithm.
- All are based in the ability to *generate a column* with negative reduced cost, given the current dual prices.

## Generic Column Generation Algorithm

- We are interested in solving an LP with a large number of columns.
- Consider the *restricted problem* obtained by considering only the subset of the columns indexed by set  $I$ .

$$\begin{aligned} \min \quad & \sum_{i \in I} c_i x_i \\ \text{s.t.} \quad & \sum_{i \in I} A_i x_i = b \\ & x \geq 0 \end{aligned}$$

- Solve this LP and calculate the optimal dual solution.
- Now, we must generate a new column  $A_j$  for which  $c_j - c_B B^{-1} A_j < 0$ .
- This can be done by solving the *column generation subproblem*

$$\min_{a \in C} c_a - c_B B^{-1} a,$$

where  $C$  is the global set of columns.

- If the minimum is  $< 0$ , add the new column to the set  $I$  and re-solve.

## Maintaining the Restricted Problem

- Many variants of this algorithm can be obtained by changing how the set  $I$  is maintained.
- One obvious variant is to simply maintain every column that has been generated so far in  $I$ .
- Another variant is to throw away all the nonbasic columns after each iteration.
- There are many intermediate options.

## Example: The Cutting Stock Problem

- A prototypical problem that can be solved by column generation is the *cutting stock problem* from the homework.
- The large rolls from which the smaller rolls are cut have width  $W$ .
- The desired widths of the smaller rolls is represented by vector  $w \in \mathbb{R}^m$ .
- In this problem, potential columns correspond to feasible patterns.
- A given column vector  $a$  corresponds to a feasible pattern if and only if

$$\sum_{i=1}^m a_i w_i \leq W$$

and  $a$  contains only nonnegative integers.

## The Column Generation Subproblem

- The cost of every pattern (column) is identical.
- Hence, the column generation subproblem is

$$\begin{aligned} \max \quad & \sum_{i=1}^m p_i a_i \\ \text{s.t.} \quad & \sum_{i=1}^m w_i a_i \leq W \\ & a_i \geq 0 \\ & a_i \text{ integer} \end{aligned}$$

- This problem is known as the *integer knapsack problem*.
- Think of a shopping spree in which you try to maximize the value of the set of items that will fit into a shopping cart.
- This problem can be solved using *dynamic programming*.

## Finding an Initial BFS

- For this problem, an initial BFS is easy to find.
- Take the  $i^{\text{th}}$  basic column to be the  $i^{\text{th}}$  unit vector, i.e., the pattern obtained by cutting one roll of width  $w_i$ .
- This set of columns forms an initial feasible basis.
- Of course, these columns are not likely to be used in an optimal solution.

## Algorithm Summary

- Construct the initial BFS and add these columns to the set  $I$ .
- Solve the restricted LP and calculate the optimal dual solution.
- Solve the column generation subproblem (CGS).
- If the optimal solution to the CGS has negative cost, then add the new column to  $I$  and iterate.
- Otherwise, the current solution is optimal.

## Constraint Generation Methods

- We can use the same methodology to solve problems with **large numbers of constraints**.
- Again, recall that we only really “**need**” the constraints that are binding at optimality.
- Actually, we only need the constraints whose corresponding dual variable has nonzero value at optimality.
- Keeping unneeded constraints in the formulation causes the size of the basis to increase.
- The size of the basis is one of the biggest determinants of the speed of the simplex algorithm.

## Development of the Method

- We wish to solve an LP with a large number of rows.
- The method is the same as for column generation, except that now we solve the problem on a **restricted row set**.
- We attempt to generate an inequality from the global set that is *violated* by the current optimal solution.
- This is called the *separation problem* because it is the problem of separating the current solution from the polyhedron with a hyperplane.
- Note that in the dual, this method is a column generation method, so we have already developed all the machinery we need.

## Generic Constraint Generation Algorithm

- Consider the *restricted problem* obtained by considering only the subset of the rows indexed by set  $I$ .

$$\begin{aligned} \min c^T x \\ \text{s.t. } a_i^T x \geq b \quad \forall i \in I \end{aligned}$$

- Solve this LP and calculate the optimal primal solution  $\hat{x}$ .
- Now, we must generate a new row  $a_j$  for which  $b_j - a_j \hat{x} < 0$ .
- This can be done by solving the *constraint generation subproblem*

$$\min_{a \in R} c_a - a^T \hat{x},$$

where  $R$  is the global set of constraints.

- Add the new constraint to the set  $I$  and re-solve.

## Maintaining the Restricted Problem

- Again, many variants of this algorithm can be obtained by changing how the set  $I$  is maintained.
- One obvious variant is to simply **maintain every constraint that has been generated so far** in  $I$ .
- Another variant is to **throw away all the nonbinding constraints** after each iteration.
- There are many intermediate options.