

Cascade Knapsack Problems

Bala Krishnamoorthy
Washington State University

joint work with
Gábor Pataki, UNC Chapel Hill

MIP 2008

August 04, 2008

Hard IP Instances

Hard IP Instances

- worst case behavior of IP algorithms

Hard IP Instances

- worst case behavior of IP algorithms
- feasibility problems;

Hard IP Instances

- worst case behavior of IP algorithms
- feasibility problems; integer infeasible

Hard IP Instances

- worst case behavior of IP algorithms
- feasibility problems; integer infeasible
- hard for branch-and-bound (B&B), cutting planes

Hard IP Instances

- worst case behavior of IP algorithms
- feasibility problems; integer infeasible
- hard for branch-and-bound (B&B), cutting planes
- prove bounds on running time, # B&B nodes

Hard IP Instances

- worst case behavior of IP algorithms
- feasibility problems; integer infeasible
- hard for branch-and-bound (B&B), cutting planes
- prove bounds on running time, # B&B nodes
- gain computational insights

Hard IP Instances

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound,

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound, cutting planes

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound, cutting planes
 - can analyze mathematically

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound, cutting planes
 - can analyze mathematically

- marketshare problems

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound, cutting planes
 - can analyze mathematically

- marketshare problems
 - binary IPs with a few dense constraints

Hard IP Instances

- hard knapsack problems: $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$
 - “simple” – one constraint
 - provably hard for branch-and-bound, cutting planes
 - can analyze mathematically
- marketshare problems
 - binary IPs with a few dense constraints
 - computationally hard

Hard Knapsack Problems

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n + 1) + j$

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes
 - ▶ preprocessing, or single knapsack cover inequalities kill them

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes
 - ▶ preprocessing, or single knapsack cover inequalities kill them
- $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \cdots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes
 - ▶ preprocessing, or single knapsack cover inequalities kill them
- $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Chvátal (80): $a_j = U[1, 10^{n/2}]$; Hunsaker and Tovey (04)

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \dots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes
 - ▶ preprocessing, or single knapsack cover inequalities kill them
- $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Chvátal (80): $a_j = U[1, 10^{n/2}]$; Hunsaker and Tovey (04)
 - Gu, Nemhauser, Savelsberg (98,99): $a_j \approx 2^{n/20}$

Hard Knapsack Problems

- with $\beta_1 = \beta_2 = \beta = \left\lfloor \sum_j a_j / 2 \right\rfloor$, $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Jeroslow (74): $a_j = 2$, n is odd ($2x_1 + \dots + 2x_n = n$)
 - Avis (Chvátal, 80): $a_j = n(n+1) + j$
 - Todd (Chvátal, 80): $a_j = 2^{n+\ell+1} + 2^{\ell+j} + 1$ for $\ell = \lfloor \log 2n \rfloor$
 - ▶ (ordinary) B&B takes at least $2^{(n-1)/2}$ nodes
 - ▶ preprocessing, or single knapsack cover inequalities kill them
- $\mathbf{u} = \mathbf{e}$, i.e., $x_j \in \{0, 1\}$
 - Chvátal (80): $a_j = U[1, 10^{n/2}]$; Hunsaker and Tovey (04)
 - Gu, Nemhauser, Savelsberg (98,99): $a_j \approx 2^{n/20}$
 - ▶ B&C using lifted cover inequalities takes at least $2^{n/30}$ nodes

More Hard Knapsacks

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97)

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ► generating sets

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ► generating sets
 - Aardal and Lenstra (04)

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation
 - ▶ equality version of Cornuejols et al. knapsack

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation
 - ▶ equality version of Cornuejols et al. knapsack
 - ▶ $\text{Frob}(\mathbf{a})$ is the *largest* rhs, hence gives “hardest” instance

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation
 - ▶ equality version of Cornuejols et al. knapsack
 - ▶ $\text{Frob}(\mathbf{a})$ is the *largest* rhs, hence gives “hardest” instance
 - ▶ for $\mathbf{a} = \mathbf{p}M + \mathbf{r}$, lower bound for $\text{Frob}(\mathbf{a})$ quadratic in M

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation
 - ▶ equality version of Cornuejols et al. knapsack
 - ▶ $\text{Frob}(\mathbf{a})$ is the *largest* rhs, hence gives “hardest” instance
 - ▶ for $\mathbf{a} = \mathbf{p}M + \mathbf{r}$, lower bound for $\text{Frob}(\mathbf{a})$ quadratic in M
 - ▶ *large* rhs implies hard for B&B

More Hard Knapsacks

- $\beta_2 \approx \text{Frob}(\mathbf{a})$, $u_j = +\infty$, i.e., x_j are **unbounded**
 - Cornuejols et al. (97) ▶ generating sets
 - Aardal and Lenstra (04) ▶ Aardal et al. (00) reformulation
 - ▶ equality version of Cornuejols et al. knapsack
 - ▶ $\text{Frob}(\mathbf{a})$ is the *largest* rhs, hence gives “hardest” instance
 - ▶ for $\mathbf{a} = \mathbf{p}M + \mathbf{r}$, lower bound for $\text{Frob}(\mathbf{a})$ quadratic in M
 - ▶ *large* rhs implies hard for B&B

- We study a very general class of knapsacks

$t + 1$ -level Decomposable Knapsack Problem

$t + 1$ -level Decomposable Knapsack Problem

- $\{\beta_1 \leq \mathbf{a}x \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$ with

$t + 1$ -level Decomposable Knapsack Problem

- $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$ with

$$\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}; \quad \mathbf{p}_i \in \mathbb{Z}_{>0}^n, M_i \in \mathbb{Z}_{>0}; \quad M_i > M_{i+1}$$

$t + 1$ -level Decomposable Knapsack Problem

- $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$ with

$$\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}; \quad \mathbf{p}_i \in \mathbb{Z}_{>0}^n, M_i \in \mathbb{Z}_{>0}; \quad M_i > M_{i+1}$$
- denoted as $t + 1$ -DKP

$t + 1$ -level Decomposable Knapsack Problem

- $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$ with

$$\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}; \mathbf{p}_i \in \mathbb{Z}_{>0}^n, M_i \in \mathbb{Z}_{>0}; M_i > M_{i+1}$$
- denoted as $t + 1$ -DKP
- for $t = 1$, we write $\mathbf{p}_1 = \mathbf{p}$, $M_1 = M$, and call it simply DKP

$t + 1$ -level Decomposable Knapsack Problem

- $\{\beta_1 \leq \mathbf{a}\mathbf{x} \leq \beta_2 \mid \mathbf{0} \leq \mathbf{x} \leq \mathbf{u}, \mathbf{x} \in \mathbb{Z}^n\}$ with

$$\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}; \mathbf{p}_i \in \mathbb{Z}_{>0}^n, M_i \in \mathbb{Z}_{>0}; M_i > M_{i+1}$$
- denoted as $t + 1$ -DKP
- for $t = 1$, we write $\mathbf{p}_1 = \mathbf{p}$, $M_1 = M$, and call it simply DKP
- Krishnamoorthy and Pataki (06) - Column basis reduction and decomposable knapsack problems (preprint available in Optimization Online)

Special Cases of $t + 1$ -DKPs for $t = 1$

Special Cases of $t + 1$ -DKPs for $t = 1$

- $p = e, M = 2, r = 0, u = e$ gives Jeroslow knapsack
 $2x_1 + \cdots + 2x_n = n$

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack
 - $\mathbf{p} = \mathbf{e}$, $M = 2^{n+\ell+1}$, $r_j = 2^{\ell+j} + 1$: Todd knapsack

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack
 - $\mathbf{p} = \mathbf{e}$, $M = 2^{n+\ell+1}$, $r_j = 2^{\ell+j} + 1$: Todd knapsack
 - modification of above (Todd) settings: Gu et al. knapsacks

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack
 - $\mathbf{p} = \mathbf{e}$, $M = 2^{n+\ell+1}$, $r_j = 2^{\ell+j} + 1$: Todd knapsack
 - modification of above (Todd) settings: Gu et al. knapsacks
- with $\mathbf{u} = +\infty$

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack
 - $\mathbf{p} = \mathbf{e}$, $M = 2^{n+\ell+1}$, $r_j = 2^{\ell+j} + 1$: Todd knapsack
 - modification of above (Todd) settings: Gu et al. knapsacks
- with $\mathbf{u} = +\infty$
 - $\mathbf{p} > 0$: Cornuejols et al. knapsacks

Special Cases of $t + 1$ -DKPs for $t = 1$

- $\mathbf{p} = \mathbf{e}$, $M = 2$, $\mathbf{r} = \mathbf{0}$, $\mathbf{u} = \mathbf{e}$ gives Jeroslow knapsack

$$2x_1 + \cdots + 2x_n = n$$
- other special cases: with $\mathbf{u} = \mathbf{e}$
 - $\mathbf{p} = \mathbf{e}$, $M = n(n + 1)$, $\mathbf{r} = (1, \dots, n)$: Avis knapsack
 - $\mathbf{p} = \mathbf{e}$, $M = 2^{n+\ell+1}$, $r_j = 2^{\ell+j} + 1$: Todd knapsack
 - modification of above (Todd) settings: Gu et al. knapsacks
- with $\mathbf{u} = +\infty$
 - $\mathbf{p} > 0$: Cornuejols et al. knapsacks
 - same as above, but equality: Aardal & Lenstra knapsack

DKPs: Properties

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k
- easy if branching on hyperplane px

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k
- easy if branching on hyperplane px but hard for B&B

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k
- easy if branching on hyperplane px but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k
- easy if branching on hyperplane px but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k

- easy if branching on hyperplane px but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

- Krishnamoorthy (07): generic lower bound for the # B&B nodes for infeasible integer knapsacks;

DKPs: Properties

- infeasibility proven by split disjunction $\mathbf{p}\mathbf{x} \leq k \vee \mathbf{p}\mathbf{x} \geq k + 1$, for some integer k

- easy if branching on hyperplane $\mathbf{p}\mathbf{x}$ but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

- Krishnamoorthy (07): generic lower bound for the # B&B nodes for infeasible integer knapsacks; M^{n-1} for DKPs

DKPs: Properties

- infeasibility proven by split disjunction $\mathbf{p}\mathbf{x} \leq k \vee \mathbf{p}\mathbf{x} \geq k + 1$, for some integer k

- easy if branching on hyperplane $\mathbf{p}\mathbf{x}$ but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

- Krishnamoorthy (07): generic lower bound for the # B&B nodes for infeasible integer knapsacks; M^{n-1} for DKPs

- Recipe for generating DKPs (for $t = 1$):

DKPs: Properties

- infeasibility proven by split disjunction $\mathbf{p}\mathbf{x} \leq k \vee \mathbf{p}\mathbf{x} \geq k + 1$, for some integer k

- easy if branching on hyperplane $\mathbf{p}\mathbf{x}$ but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

- Krishnamoorthy (07): generic lower bound for the # B&B nodes for infeasible integer knapsacks; M^{n-1} for DKPs
- Recipe for generating DKPs (for $t = 1$): INPUT: $\mathbf{p}, \mathbf{r}, \mathbf{u}$;

DKPs: Properties

- infeasibility proven by split disjunction $px \leq k \vee px \geq k + 1$, for some integer k

- easy if branching on hyperplane px but hard for B&B

Theorem: If $u_j = +\infty$, then B&B takes at least

$$\binom{\lfloor k / \|\mathbf{p}\|_\infty \rfloor + n - 1}{n - 1} \text{ nodes}$$

- ▶ easiness for hyperplane branching \Rightarrow hardness for ordinary B&B

- Krishnamoorthy (07): generic lower bound for the # B&B nodes for infeasible integer knapsacks; M^{n-1} for DKPs
- Recipe for generating DKPs (for $t = 1$): INPUT: $\mathbf{p}, \mathbf{r}, \mathbf{u}$; OUTPUT: M, β_1, β_2 s.t. infeasibility of DKP is proven by branching on px

Rangespace Reformulation (RSRef)

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\}$$

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

- simplifies and generalizes the Aardal et al. reformulation

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

- simplifies and generalizes the Aardal et al. reformulation
- dimension remains the same

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

- simplifies and generalizes the Aardal et al. reformulation
- dimension remains the same

- DKPs become *easy* after RSRef is applied

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

- simplifies and generalizes the Aardal et al. reformulation
- dimension remains the same

- DKPs become *easy* after RSRef is applied

- branching on $p\mathbf{x}$ \iff branching on “last few” y_j 's

- e.g., $n = 50$, $x_j \in \{0, 1\}$, $p_j \in [1, 10]$, $r_j \in [-10, 10]$, $M = 10^4$:
CPLEX 9.0 takes ≥ 6.7 million B&B nodes

Rangespace Reformulation (RSRef)

- reformulation of general IPs

$$\{\mathbf{b}' \leq A\mathbf{x} \leq \mathbf{b}, \mathbf{x} \in \mathbb{Z}^n\} \rightarrow \{\mathbf{b}' \leq (AU)\mathbf{y} \leq \mathbf{b}, \mathbf{y} \in \mathbb{Z}^n\}$$

U is unimodular, found by basis reduction

- simplifies and generalizes the Aardal et al. reformulation
- dimension remains the same

- DKPs become *easy* after RSRef is applied

- branching on $p\mathbf{x}$ \iff branching on “last few” y_j 's

- e.g., $n = 50$, $x_j \in \{0, 1\}$, $p_j \in [1, 10]$, $r_j \in [-10, 10]$, $M = 10^4$:
 CPLEX 9.0 takes ≥ 6.7 million B&B nodes
- RSRef solves in root node

DKP example in 2D

Let $\mathbf{p} = (1, 1)$, $M = 20$, $\mathbf{r} = (1, -1)$, $\mathbf{u} = (6, 6)$

DKP example in 2D

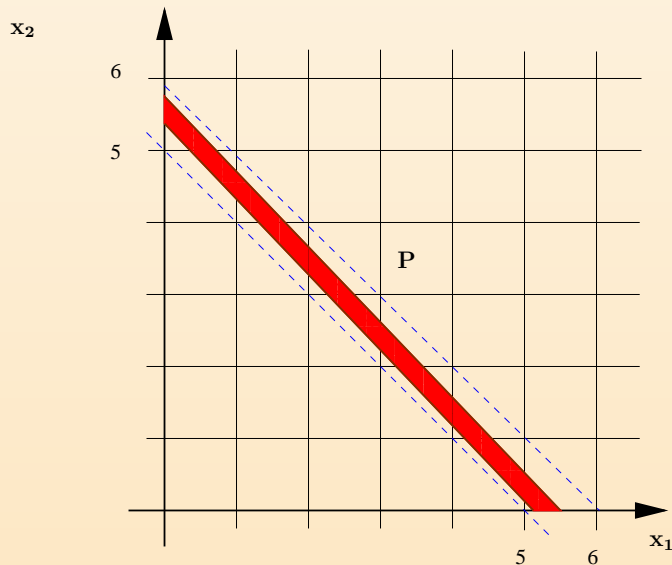
Let $\mathbf{p} = (1, 1)$, $M = 20$, $\mathbf{r} = (1, -1)$, $\mathbf{u} = (6, 6)$

$$\begin{aligned} 106 &\leq 21x_1 + 19x_2 \leq 113 \\ 0 &\leq x_1, x_2 \leq 6 \\ x_1, x_2 &\in \mathbb{Z} \end{aligned}$$

DKP example in 2D

Let $p = (1, 1)$, $M = 20$, $r = (1, -1)$, $u = (6, 6)$

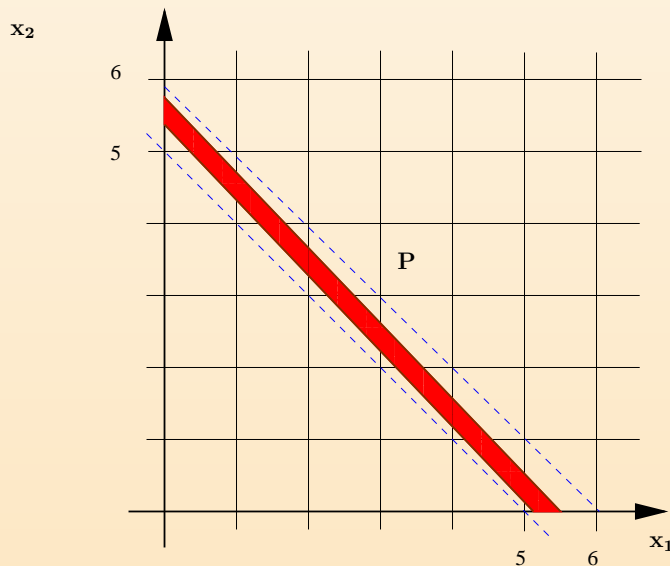
$$\begin{aligned} 106 &\leq 21x_1 + 19x_2 \leq 113 \\ 0 &\leq x_1, x_2 \leq 6 \\ x_1, x_2 &\in \mathbb{Z} \end{aligned}$$



DKP example in 2D

Let $p = (1, 1)$, $M = 20$, $r = (1, -1)$, $u = (6, 6)$

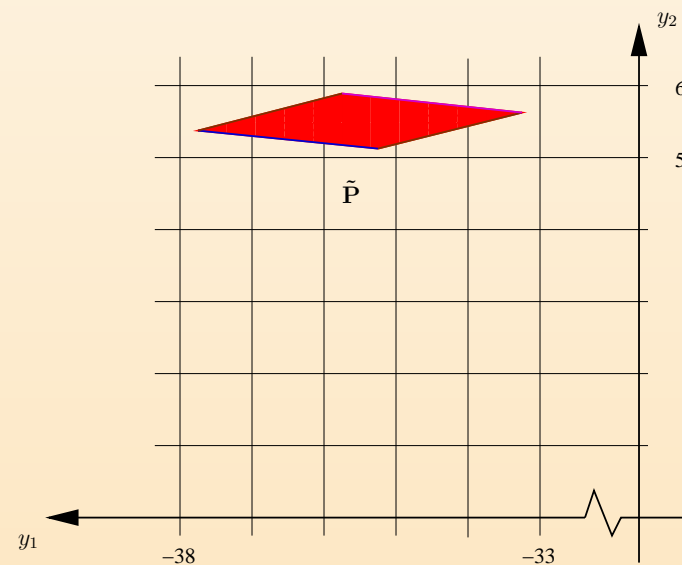
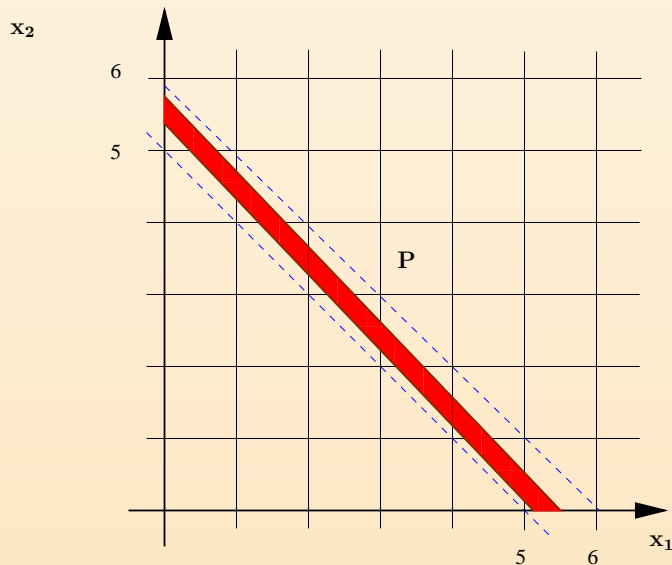
$$\begin{array}{l}
 106 \leq 21x_1 + 19x_2 \leq 113 \\
 0 \leq x_1, x_2 \leq 6 \\
 x_1, x_2 \in \mathbb{Z}
 \end{array}
 \rightarrow
 \begin{array}{l}
 106 \leq -2y_1 + 7y_2 \leq 113 \\
 0 \leq -y_1 - 6y_2 \leq 6 \\
 0 \leq y_1 + 7y_2 \leq 6 \\
 y_1, y_2 \in \mathbb{Z}
 \end{array}$$



DKP example in 2D

Let $p = (1, 1)$, $M = 20$, $r = (1, -1)$, $u = (6, 6)$

$$\begin{aligned}
 106 \leq 21x_1 + 19x_2 \leq 113 \\
 0 \leq x_1, x_2 \leq 6 \\
 x_1, x_2 \in \mathbb{Z}
 \end{aligned}
 \quad \rightarrow \quad
 \begin{aligned}
 106 \leq -2y_1 + 7y_2 \leq 113 \\
 0 \leq -y_1 - 6y_2 \leq 6 \\
 0 \leq y_1 + 7y_2 \leq 6 \\
 y_1, y_2 \in \mathbb{Z}
 \end{aligned}$$



DKPs get harder as t grows

DKPs get harder as t grows

Two infeasible knapsack problems: Can you tell which one is harder?

$$\begin{aligned}
 &1473x_1 + 1524x_2 + 1569x_3 + 1570x_4 + 1575x_5 + 1624x_6 + 1625x_7 \\
 &\quad + 2160x_8 + 2206x_9 + 2207x_{10} + 2211x_{11} + 2211x_{12} + 2257x_{13} \\
 &\quad + 2260x_{14} + 2305x_{15} + 2843x_{16} + 2943x_{17} + 2947x_{18} + 2991x_{19} \\
 &\quad + 2993x_{20} + 2997x_{21} + 3528x_{22} + 3577x_{23} + 3631x_{24} + 3677x_{25} \\
 &= 28980, \quad x_i \in \{0, 1\}
 \end{aligned}$$

$$\begin{aligned}
 &1314x_1 + 1315x_2 + 1317x_3 + 1318x_4 + 1971x_5 + 1972x_6 + 1973x_7 \\
 &\quad + 1976x_8 + 1977x_9 + 1977x_{10} + 2629x_{11} + 2630x_{12} + 2631x_{13} \\
 &\quad + 2631x_{14} + 2633x_{15} + 2634x_{16} + 2635x_{17} + 2635x_{18} + 3287x_{19} \\
 &\quad + 3287x_{20} + 3287x_{21} + 3289x_{22} + 3292x_{23} + 3293x_{24} + 3293x_{25} \\
 &= 28981, \quad x_i \in \{0, 1\}
 \end{aligned}$$

Two hard knapsacks

Two hard knapsacks

using CPLEX 9.0 to prove infeasibility

Two hard knapsacks

using CPLEX 9.0 to prove infeasibility

- second knapsack has $t = 1$, and takes $\approx 22,000$ nodes

Two hard knapsacks

using CPLEX 9.0 to prove infeasibility

- second knapsack has $t = 1$, and takes $\approx 22,000$ nodes
- first knapsack has $t = 2$, and takes ≈ 3.6 million nodes

Questions

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?
- width and integer width:

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?
- width and integer width: given polyhedron \mathcal{K} , direction p

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?
- width and integer width: given polyhedron \mathcal{K} , direction \mathbf{p}

$$\text{width}(\mathbf{p}, \mathcal{K}) = \max\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} - \min\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\}$$

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?
- width and integer width: given polyhedron \mathcal{K} , direction \mathbf{p}

$$\begin{aligned} \text{width}(\mathbf{p}, \mathcal{K}) &= \max\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} - \min\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} \\ \text{iwidth}(\mathbf{p}, \mathcal{K}) &= \lfloor \max\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} \rfloor - \lceil \min\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} \rceil + 1 \end{aligned}$$

Questions

- Can we create and **analyze** classes of $t + 1$ -DKPs for $t \geq 2$?
- Do they have more interesting structure than when $t = 1$?
- “thin” directions and integer width?
- width and integer width: given polyhedron \mathcal{K} , direction \mathbf{p}

$$\text{width}(\mathbf{p}, \mathcal{K}) = \max\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} - \min\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\}$$

$$\text{iwidth}(\mathbf{p}, \mathcal{K}) = \lfloor \max\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} \rfloor - \lceil \min\{\mathbf{p}\mathbf{x} \mid \mathbf{x} \in \mathcal{K}\} \rceil + 1$$

$\text{iwidth}(\mathbf{p})$: # branches created by branching on the hyperplane $\mathbf{p}\mathbf{x}$

Cascade Knapsack Problem (CKP)

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $a = p_1M_1 + p_2M_2 + r$)

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $a = p_1M_1 + p_2M_2 + r$) with $u = e$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;
 - $1 < \text{width}(\mathbf{p}_1, \text{CKP}) < 2$ and $\text{iwidth}(\mathbf{p}_1, \text{CKP}) = 1$,

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;
 - $1 < \text{width}(\mathbf{p}_1, \text{CKP}) < 2$ and $\text{iwidth}(\mathbf{p}_1, \text{CKP}) = 1$, so branching on $\mathbf{p}_1 \mathbf{x}$ amounts to just adding $\mathbf{p}_1 \mathbf{x} = k_1$ for some integer k_1 ;

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;
 - $1 < \text{width}(\mathbf{p}_1, \text{CKP}) < 2$ and $\text{iwidth}(\mathbf{p}_1, \text{CKP}) = 1$, so branching on $\mathbf{p}_1 \mathbf{x}$ amounts to just adding $\mathbf{p}_1 \mathbf{x} = k_1$ for some integer k_1 ;
 - $\text{width}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) < 1$ and $\text{iwidth}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) = 0$.

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;
 - $1 < \text{width}(\mathbf{p}_1, \text{CKP}) < 2$ and $\text{iwidth}(\mathbf{p}_1, \text{CKP}) = 1$, so branching on $\mathbf{p}_1 \mathbf{x}$ amounts to just adding $\mathbf{p}_1 \mathbf{x} = k_1$ for some integer k_1 ;
 - $\text{width}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) < 1$ and $\text{iwidth}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) = 0$.
- branching on $\mathbf{p}_1 \mathbf{x}$ and then on $\mathbf{p}_2 \mathbf{x}$ kills the problem

Cascade Knapsack Problem (CKP)

- instance of 3-DKP ($t = 2$, $\mathbf{a} = \mathbf{p}_1 M_1 + \mathbf{p}_2 M_2 + \mathbf{r}$) with $\mathbf{u} = \mathbf{e}$ ($x_j \in \{0, 1\}$) such that
 - it is integer infeasible by choice of β_1, β_2 ;
 - $\text{width}(\mathbf{e}_j, \text{CKP}) = 1 - 0$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}) = 2$ for all j ;
 - $1 < \text{width}(\mathbf{p}_1, \text{CKP}) < 2$ and $\text{iwidth}(\mathbf{p}_1, \text{CKP}) = 1$, so branching on $\mathbf{p}_1 \mathbf{x}$ amounts to just adding $\mathbf{p}_1 \mathbf{x} = k_1$ for some integer k_1 ;
 - $\text{width}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) < 1$ and $\text{iwidth}(\mathbf{p}_2, \text{CKP} \wedge \mathbf{p}_1 \mathbf{x} = k_1) = 0$.
- branching on $\mathbf{p}_1 \mathbf{x}$ and then on $\mathbf{p}_2 \mathbf{x}$ kills the problem
- effect of branching on $\mathbf{p}_1 \mathbf{x}$ *cascades* to the next level $\mathbf{p}_2 \mathbf{x}$

Example 1: CKP₁

Example 1: CKP₁

$$\begin{aligned} 4196 &\leq 340 x_1 + 452 x_2 + 695 x_3 + 926 x_4 + 1050 x_5 \\ &\quad + 1089 x_6 + 1190 x_7 + 1296 x_8 + 1342 x_9 \leq 4197 \\ x_j &\in \{0, 1\} \end{aligned}$$

Example 1: CKP₁

$$\begin{aligned} 4196 &\leq 340x_1 + 452x_2 + 695x_3 + 926x_4 + 1050x_5 \\ &\quad + 1089x_6 + 1190x_7 + 1296x_8 + 1342x_9 \leq 4197 \\ x_j &\in \{0, 1\} \end{aligned}$$

- CPLEX 11.0 takes 64 B&B nodes

Example 1: CKP₁

$$\begin{aligned}
 4196 &\leq 340 x_1 + 452 x_2 + 695 x_3 + 926 x_4 + 1050 x_5 \\
 &\quad + 1089 x_6 + 1190 x_7 + 1296 x_8 + 1342 x_9 \leq 4197 \\
 x_j &\in \{0, 1\}
 \end{aligned}$$

- CPLEX 11.0 takes 64 B&B nodes
- $\text{width}(e_j, \text{CKP}_1) = 1$, $\text{iwidth}(e_j, \text{CKP}_1) = 2$ for all j

Example 1: CKP₁

$$\begin{aligned}
 4196 &\leq 340x_1 + 452x_2 + 695x_3 + 926x_4 + 1050x_5 \\
 &\quad + 1089x_6 + 1190x_7 + 1296x_8 + 1342x_9 \leq 4197 \\
 x_j &\in \{0, 1\}
 \end{aligned}$$

- CPLEX 11.0 takes 64 B&B nodes
- $\text{width}(e_j, \text{CKP}_1) = 1$, $\text{iwidth}(e_j, \text{CKP}_1) = 2$ for all j
- $\mathbf{a} = p_1M_1 + p_2M_2 + \mathbf{r}$, with $M_1 = 127$, $M_2 = 12$,

Example 1: CKP₁

$$\begin{aligned}
 4196 &\leq 340x_1 + 452x_2 + 695x_3 + 926x_4 + 1050x_5 \\
 &\quad + 1089x_6 + 1190x_7 + 1296x_8 + 1342x_9 \leq 4197 \\
 x_j &\in \{0, 1\}
 \end{aligned}$$

- CPLEX 11.0 takes 64 B&B nodes
- $\text{width}(\mathbf{e}_j, \text{CKP}_1) = 1$, $\text{iwidth}(\mathbf{e}_j, \text{CKP}_1) = 2$ for all j
- $\mathbf{a} = \mathbf{p}_1M_1 + \mathbf{p}_2M_2 + \mathbf{r}$, with $M_1 = 127$, $M_2 = 12$,

$$\begin{aligned}
 \mathbf{p}_1 &= (2, 3, 5, 7, 8, 8, 9, 10, 10), \\
 \mathbf{p}_2 &= (7, 6, 5, 3, 3, 6, 4, 2, 6), \quad \text{and} \\
 \mathbf{r} &= (2, -1, 0, 1, -2, 1, -1, 2, 0)
 \end{aligned}$$

Example 1: CKP_1 – Properties

Example 1: CKP₁ – Properties

- $\max\{p_1 x \mid \text{CKP}_1\} = 31.967, \quad \min\{p_1 x \mid \text{CKP}_1\} = 30.102;$

Example 1: CKP_1 – Properties

- $\max\{p_1 x \mid CKP_1\} = 31.967$, $\min\{p_1 x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$,

Example 1: CKP_1 – Properties

- $\max\{p_1 x \mid CKP_1\} = 31.967$, $\min\{p_1 x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$, $\text{iwidth}(p_1, CKP_1) = 1$;

Example 1: CKP_1 – Properties

- $\max\{p_1x \mid CKP_1\} = 31.967$, $\min\{p_1x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$, $\text{iwidth}(p_1, CKP_1) = 1$;
- $p_1x = 31$ is the only branch;

Example 1: CKP_1 – Properties

- $\max\{p_1x \mid CKP_1\} = 31.967$, $\min\{p_1x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$, $\text{iwidth}(p_1, CKP_1) = 1$;
- $p_1x = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $CKP_1 \wedge p_1x = 31$

Example 1: CKP_1 – Properties

- $\max\{p_1x \mid CKP_1\} = 31.967$, $\min\{p_1x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$, $\text{iwidth}(p_1, CKP_1) = 1$;
- $p_1x = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $CKP_1 \wedge p_1x = 31$
 - $\max\{p_2x \mid CKP_1 \wedge p_1x = 31\} = 21.989$,
 $\min\{p_2x \mid CKP_1 \wedge p_1x = 31\} = 21.083$;

Example 1: CKP_1 – Properties

- $\max\{p_1x \mid CKP_1\} = 31.967$, $\min\{p_1x \mid CKP_1\} = 30.102$;
 $\text{width}(p_1, CKP_1) = 1.865$, $\text{iwidth}(p_1, CKP_1) = 1$;
- $p_1x = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $CKP_1 \wedge p_1x = 31$
 - $\max\{p_2x \mid CKP_1 \wedge p_1x = 31\} = 21.989$,
 $\min\{p_2x \mid CKP_1 \wedge p_1x = 31\} = 21.083$;
 $\text{width}(p_2, CKP_1 \wedge p_1x = 31) = 0.906$, $\text{iwidth} = 0$

Example 1: CKP₁ – Properties

- $\max\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 31.967$, $\min\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 30.102$;
 $\text{width}(\mathbf{p}_1, \text{CKP}_1) = 1.865$, $\text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 1$;
- $\mathbf{p}_1\mathbf{x} = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $\text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31$
 - $\max\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.989$,
 $\min\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.083$;
 $\text{width}(\mathbf{p}_2, \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31) = 0.906$, $\text{iwidth} = 0$
- comparable DKP: $\mathbf{a} = \mathbf{p}_1M + \mathbf{r}$, with $M = 136$; for $x_j \in \{0, 1\}$

Example 1: CKP₁ – Properties

- $\max\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 31.967$, $\min\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 30.102$;
 $\text{width}(\mathbf{p}_1, \text{CKP}_1) = 1.865$, $\text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 1$;
- $\mathbf{p}_1\mathbf{x} = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $\text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31$
 - $\max\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.989$,
 $\min\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.083$;
 $\text{width}(\mathbf{p}_2, \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31) = 0.906$, $\text{iwidth} = 0$
- comparable DKP: $\mathbf{a} = \mathbf{p}_1M + \mathbf{r}$, with $M = 136$; for $x_j \in \{0, 1\}$

$$4223 \leq 274x_1 + 407x_2 + 680x_3 + 953x_4 + 1086x_5 +$$

$$1089x_6 + 1223x_7 + 1362x_8 + 1360x_9 \leq 4224$$

Example 1: CKP₁ – Properties

- $\max\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 31.967$, $\min\{\mathbf{p}_1\mathbf{x} \mid \text{CKP}_1\} = 30.102$;
 $\text{width}(\mathbf{p}_1, \text{CKP}_1) = 1.865$, $\text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 1$;
- $\mathbf{p}_1\mathbf{x} = 31$ is the only branch;
 - CPLEX 11.0 takes 37 B&B nodes for $\text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31$
 - $\max\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.989$,
 $\min\{\mathbf{p}_2\mathbf{x} \mid \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31\} = 21.083$;
 $\text{width}(\mathbf{p}_2, \text{CKP}_1 \wedge \mathbf{p}_1\mathbf{x} = 31) = 0.906$, $\text{iwidth} = 0$
- comparable DKP: $\mathbf{a} = \mathbf{p}_1M + \mathbf{r}$, with $M = 136$; for $x_j \in \{0, 1\}$

$$4223 \leq 274x_1 + 407x_2 + 680x_3 + 953x_4 + 1086x_5 +$$

$$1089x_6 + 1223x_7 + 1362x_8 + 1360x_9 \leq 4224$$

CPLEX 11.0 takes 44 B&B nodes

width v/s integer width

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1 (RSRef)

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1 (RSRef)
- Cook and Kannan (personal communication)

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1 (RSRef)
- Cook and Kannan (personal communication) studied cases when $\text{width} = 1.9$ (say) and $\text{iwidth} = 1$

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1 (RSRef)
- Cook and Kannan (personal communication) studied cases when $\text{width} = 1.9$ (say) and $\text{iwidth} = 1$
- We create variation of CKP with $\text{width}(\mathbf{p}_1) > 1$ and $\text{iwidth}(\mathbf{p}_1) = 2$;

width v/s integer width

- for CKP_1 , $\text{width}(\mathbf{p}_1) = 1.865$, bigger than $\text{width}(\mathbf{e}_j) = 1$
- but $\text{iwidth}(\mathbf{p}_1) = 1$, which is smaller than $\text{iwidth}(\mathbf{e}_j) = 2$
 - width is not a good *predictor* of iwidth
 - preferable to branch on \mathbf{p}_1 according to iwidth
 - *non-trivial* to identify \mathbf{p}_1 (RSRef)
- Cook and Kannan (personal communication) studied cases when $\text{width} = 1.9$ (say) and $\text{iwidth} = 1$
- We create variation of CKP with $\text{width}(\mathbf{p}_1) > 1$ and $\text{iwidth}(\mathbf{p}_1) = 2$; for both branches of $\mathbf{p}_1\mathbf{x}$, branching on $\mathbf{p}_2\mathbf{x}$ proves infeasibility

Example 2: CKP₂

Example 2: CKP₂

$$\begin{aligned} 4399 &\leq 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\ &\quad + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\ &\quad x_j \in \{0, 1\} \end{aligned}$$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same p_1, p_2, r as in CKP₁, but $M_1 = 129, M_2 = 12$

Example 2: CKP₂

$$\begin{aligned} 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\ & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\ & x_j \in \{0, 1\} \end{aligned}$$

- same p_1, p_2, r as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same p_1, p_2, r as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{p_1 x \mid \text{CKP}_2\} = 33.032, \quad \min\{p_1 x \mid \text{CKP}_2\} = 31.165;$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same p_1, p_2, r as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{p_1 x \mid \text{CKP}_2\} = 33.032, \quad \min\{p_1 x \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(p_1, \text{CKP}_2) = 1.867,$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32) = 0.895, \text{iwidth} = 0$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32) = 0.895, \text{iwidth} = 0$
 CPLEX 11.0 takes 35 B&B nodes for $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32) = 0.895, \text{ iwidth} = 0$
 CPLEX 11.0 takes 35 B&B nodes for $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 33) = 0.158, \text{ iwidth} = 0$

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32) = 0.895, \text{iwidth} = 0$
 CPLEX 11.0 takes 35 B&B nodes for $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 33) = 0.158, \text{iwidth} = 0$
 CPLEX 11.0 solves $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$ at the root node

Example 2: CKP₂

$$\begin{aligned}
 4399 \leq & 344 x_1 + 458 x_2 + 705 x_3 + 940 x_4 + 1066 x_5 \\
 & + 1105 x_6 + 1208 x_7 + 1316 x_8 + 1362 x_9 \leq 4400 \\
 & x_j \in \{0, 1\}
 \end{aligned}$$

- same $\mathbf{p}_1, \mathbf{p}_2, \mathbf{r}$ as in CKP₁, but $M_1 = 129, M_2 = 12$
 - CPLEX 11.0 takes 95 B&B nodes
 - $\max\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 33.032, \quad \min\{\mathbf{p}_1 \mathbf{x} \mid \text{CKP}_2\} = 31.165;$
 $\text{width}(\mathbf{p}_1, \text{CKP}_2) = 1.867, \quad \text{iwidth}(\mathbf{p}_1, \text{CKP}_1) = 2;$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32) = 0.895, \text{ iwidth} = 0$
 CPLEX 11.0 takes 35 B&B nodes for $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$
 - $\text{width}(\mathbf{p}_2, \text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 33) = 0.158, \text{ iwidth} = 0$
 CPLEX 11.0 solves $\text{CKP}_2 \wedge \mathbf{p}_1 \mathbf{x} = 32$ at the root node
- \mathbf{p}_1 is *not* preferable to e_j for branching, based on iwidth alone

CKP Generalizations

CKP Generalizations

- we can generalize CKPs:

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $a = p_1M_1 + \cdots + p_tM_t + r$)

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t-1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t-1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t - 1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs;

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t - 1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs; Recipes to generate $t + 1$ -CKPs

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t-1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs; Recipes to generate $t + 1$ -CKPs
- computationally hard

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i-1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t-1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs; Recipes to generate $t + 1$ -CKPs
- computationally hard
 - with $x_j \in \{0, 1\}$, we get *small* a_j 's, but CPLEX still struggles

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t - 1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs; Recipes to generate $t + 1$ -CKPs
- computationally hard
 - with $x_j \in \{0, 1\}$, we get *small* a_j 's, but CPLEX still struggles
 - e.g., 4-CKP with $n = 30$, $a_{\max} \leq 9000$, CPLEX 9.0 takes ≈ 57 million B&B nodes

CKP Generalizations

- we can generalize CKPs:
 - to higher t 's ($t \geq 3$; $\mathbf{a} = \mathbf{p}_1 M_1 + \cdots + \mathbf{p}_t M_t + \mathbf{r}$)
 - $1 < \text{width}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) < 2$
 - $\text{iwidth}(\mathbf{p}_i \mid \text{CKP} \wedge \mathbf{p}_j \mathbf{x} = k_j, j = 1, \dots, i - 1) = 1 \text{ or } 2$
 - for $i = 1, \dots, t - 1$, and then $\text{iwidth}(\mathbf{p}_t) = 0$
 - \mathbf{u} can be more general than \mathbf{e}
- denoted as $t + 1$ -CKPs; Recipes to generate $t + 1$ -CKPs
- computationally hard
 - with $x_j \in \{0, 1\}$, we get *small* a_j 's, but CPLEX still struggles
 - e.g., 4-CKP with $n = 30$, $a_{\max} \leq 9000$, CPLEX 9.0 takes ≈ 57 million B&B nodes
 - dynamic programming could be effective (time = $O(n\beta_1)$)?

Computation: 4-CKPs, $n = 30$, $u = e$

Computation: 4-CKPs, $n = 30, u = e$

#	CKP widths			CKP		CKP- p_1		CKP- p_1p_2		DKP		RS
	w_1	w_{21}	w_{312}	BB	TM	BB	TM	BB	TM	BB	TM	BB
1	1.55	1.42	0.92	58,057,939	u	2,448,625	126.0	205,814	13.3	11756	0.4	3
2	1.47	1.44	0.90	56,937,604	3484	740,556	41.0	66189	4.6	8708	0.3	1
3	1.57	1.50	0.94	46,187,956	3027	2,005,687	99.4	249,232	14.1	9537	0.3	5
4	1.50	1.53	0.89	55,782,856	u	477,707	25.2	252,505	13.7	6496	0.3	4
5	1.49	1.48	0.94	56,313,840	u	1,421,719	69.0	334,046	19.0	5527	0.2	3
6	1.50	1.55	0.90	55,597,050	u	1,319,626	73.0	257,922	15.0	10520	0.4	15
7	1.50	1.59	0.91	60,453,028	u	1,595,424	78.6	151,812	9.1	7336	0.3	6
8	1.57	1.52	0.95	64,409,733	u	5,324,924	278.3	310,768	19.2	10360	0.4	6
9	1.50	1.48	0.96	55,491,175	u	3,366,436	167.2	312,653	18.0	10061	0.4	5
10	1.49	1.53	0.92	60,307,524	u	3,107,323	158.2	443,789	25.6	8227	0.3	68

BB: # B&B nodes, TM: CPU time (sec), **u**: unsolved in **1 hour** time limit, typical instance: $a_{\min} \approx 4000, a_{\max} \approx 9000, \beta_1, \beta_2 \approx 65000$; RS: RSRef

Used CPLEX 9.0; instances available at www.wsu.edu/~kbala

Computation: 4-CKPs, $n = 30, u = e$

#	CKP widths			CKP		CKP- p_1		CKP- p_1p_2		DKP		RS
	w_1	w_{21}	w_{312}	BB	TM	BB	TM	BB	TM	BB	TM	BB
1	1.55	1.42	0.92	58,057,939	u	2,448,625	126.0	205,814	13.3	11756	0.4	3
2	1.47	1.44	0.90	56,937,604	3484	740,556	41.0	66189	4.6	8708	0.3	1
3	1.57	1.50	0.94	46,187,956	3027	2,005,687	99.4	249,232	14.1	9537	0.3	5
4	1.50	1.53	0.89	55,782,856	u	477,707	25.2	252,505	13.7	6496	0.3	4
5	1.49	1.48	0.94	56,313,840	u	1,421,719	69.0	334,046	19.0	5527	0.2	3
6	1.50	1.55	0.90	55,597,050	u	1,319,626	73.0	257,922	15.0	10520	0.4	15
7	1.50	1.59	0.91	60,453,028	u	1,595,424	78.6	151,812	9.1	7336	0.3	6
8	1.57	1.52	0.95	64,409,733	u	5,324,924	278.3	310,768	19.2	10360	0.4	6
9	1.50	1.48	0.96	55,491,175	u	3,366,436	167.2	312,653	18.0	10061	0.4	5
10	1.49	1.53	0.92	60,307,524	u	3,107,323	158.2	443,789	25.6	8227	0.3	68

BB: # B&B nodes, TM: CPU time (sec), **u**: unsolved in **1 hour** time limit, typical instance: $a_{\min} \approx 4000, a_{\max} \approx 9000, \beta_1, \beta_2 \approx 65000$; RS: RSRef

Used CPLEX 9.0; instances available at www.wsu.edu/~kbala

Summary

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks
 - which are hard for ordinary B&B

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks
 - which are hard for ordinary B&B
 - have a sequence of “good” branching directions p_1, \dots, p_t

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks
 - which are hard for ordinary B&B
 - have a sequence of “good” branching directions $\mathbf{p}_1, \dots, \mathbf{p}_t$
 - $\text{iwidth}(\mathbf{p}_i) = 1$ or 2 in the branching sequence for $i < t$

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks
 - which are hard for ordinary B&B
 - have a sequence of “good” branching directions $\mathbf{p}_1, \dots, \mathbf{p}_t$
 - $\text{iwidth}(\mathbf{p}_i) = 1$ or 2 in the branching sequence for $i < t$
- when M_i 's are big enough, RSRef solves in at most t or 2^t nodes, respectively

Summary

- CKPs are classes of $t + 1$ -level decomposable knapsacks
 - which are hard for ordinary B&B
 - have a sequence of “good” branching directions $\mathbf{p}_1, \dots, \mathbf{p}_t$
 - $\text{iwidth}(\mathbf{p}_i) = 1$ or 2 in the branching sequence for $i < t$
- when M_i 's are big enough, RSRef solves in at most t or 2^t nodes, respectively
- **both** width and iwidth can be **poor** indicators of “good” branching directions

Slides

Slide 1 Slide 2 Slide 3 Slide 4

Slide 5 Slide 6 Slide 7 Slide 8

Slide 9 Slide 10 Slide 11 Slide 12

Slide 13 Slide 14 Slide 15 Slide 16

Slide 17 Slide 18 Slide 19 Slide 20