

# An Implementation of the Barvinok–Woods Integer Projection Algorithm

Matthias Köppe  
(with Sven Verdoolaege and Kevin M. Woods)

University of California, Davis  
Department of Mathematics

## 1 Integer Projection: Motivation and Introduction

- Optimization and Game Theory
- Application in Program Transformations

## 2 Operations on Generating Functions

- Projection/Summation
- Integer Projection: The Case of Several Variables

## 3 Lattice Widths

- Definition
- Lattice Width Computation: The Eisenbrand–Shmonin Method

# Multicriterion integer linear programming problems

De Loera, Hemmecke, K., 2007

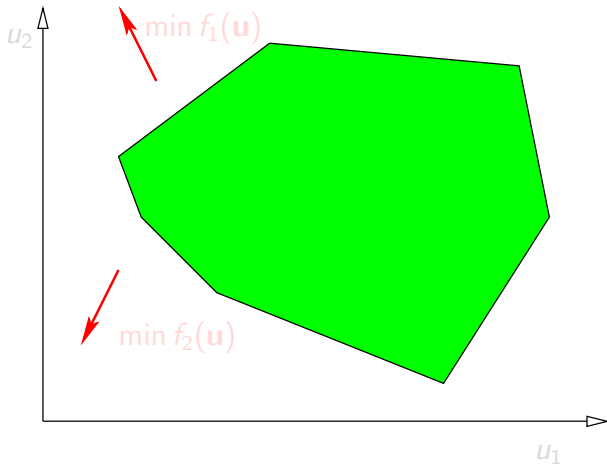
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An **outcome vector**

$$\mathbf{f}(\mathbf{u}) = (f_1(\mathbf{u}), \dots, f_k(\mathbf{u}))$$

is a **Pareto optimum** if and only if there is no other feasible point  $\tilde{\mathbf{u}}$  such that  $f_i(\tilde{\mathbf{u}}) \leq f_i(\mathbf{u})$  for all  $i$  and  $f_j(\tilde{\mathbf{u}}) < f_j(\mathbf{u})$  for at least one index  $j$ .



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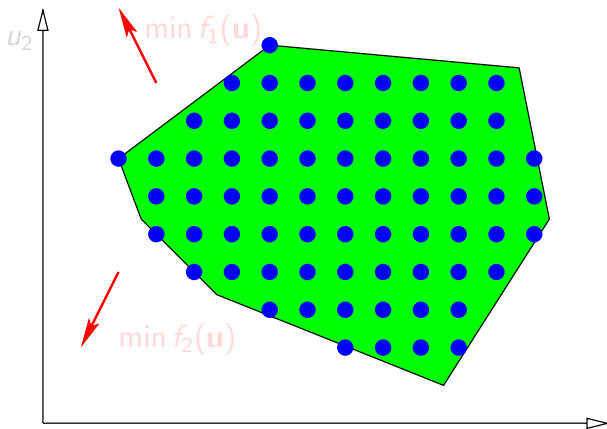
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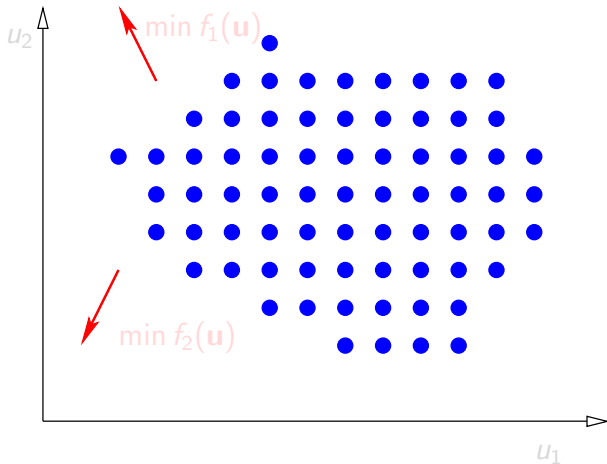
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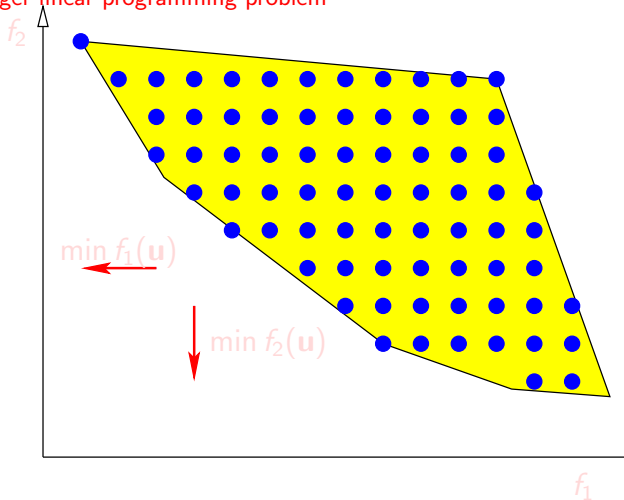
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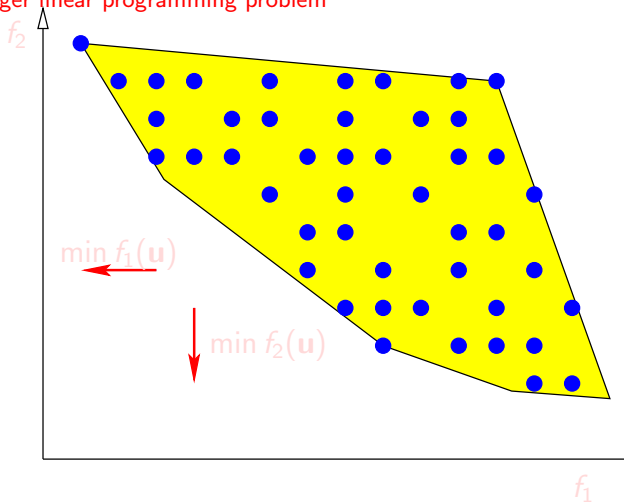
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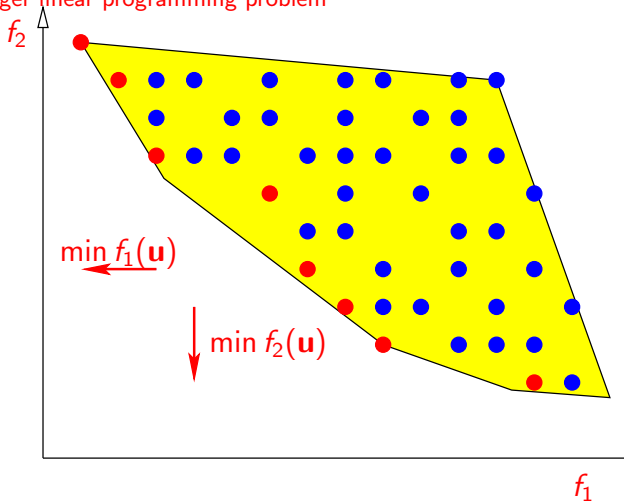
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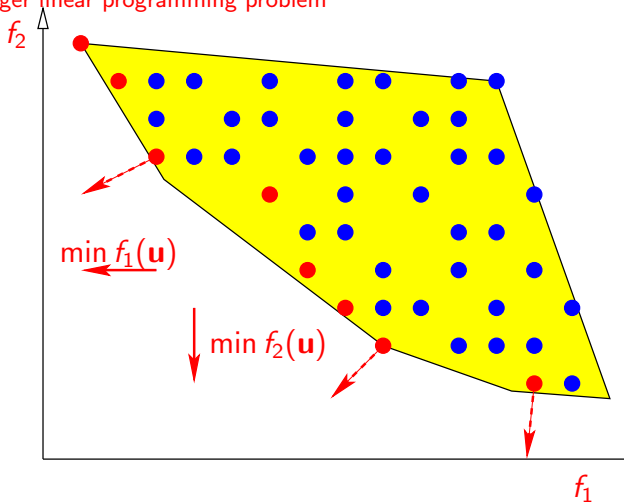
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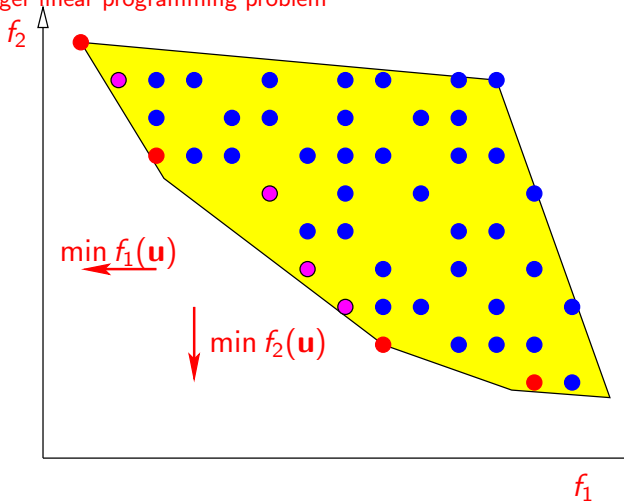
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## Bilevel integer linear programming problem

Consider the **bilevel integer linear programming problem**

$$\begin{aligned} \min \quad & f(\mathbf{x}) + h(\mathbf{z}) \\ \text{s.t.} \quad & \mathbf{z} \in Z \subseteq \mathbf{R}^d \\ & \mathbf{x} \in \text{Argmin}\{\psi^\top \mathbf{x} : A\mathbf{x} \leq \pi(\mathbf{z}), \mathbf{x} \in \mathbf{Z}^n\}, \end{aligned}$$

where  $Z$  is a polytope,  $\psi \in \mathbf{Q}^n$ , and  $\pi: \mathbf{R}^d \rightarrow \mathbf{R}^m$ ,  $f: \mathbf{R}^n \rightarrow \mathbf{R}$ , and  $h: \mathbf{R}^d \rightarrow \mathbf{R}$  are affine-linear functions. We assume that all sets  $\{\mathbf{x} \in \mathbf{Z}^n : A\mathbf{x} \leq \pi(\mathbf{z})\}$  are contained in a polytope.

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# Pure Nash equilibria

K., Queyranne, Ryan, 2008

Consider the set of pure  $k$ -player Nash equilibria, for instance in an **integer-splittable weighted network congestion game**.

Let the strategy of each player  $i \in \{1, \dots, k\}$  be described by a vector  $\mathbf{u}_i \in U_i \cap \mathbf{Z}^{d_i}$ , let  $d = d_1 + \dots + d_k$ , where  $U_i \subseteq \mathbf{R}^{d_i}$  is a polytope.

Let  $F = U_1 \times \dots \times U_k$ .

Let the payoff function of each player  $i$  be a piecewise linear concave function  $\psi_i(\mathbf{u}_1, \dots, \mathbf{u}_k)$ , which the player seeks to maximize.

A **pure Nash equilibrium**  $\bar{\mathbf{u}} = (\bar{\mathbf{u}}_1, \dots, \bar{\mathbf{u}}_k)$  is characterized by the following conditions.

(i)  $\bar{\mathbf{u}}$  is a feasible strategy combination, i.e.,

$$\bar{\mathbf{u}} = (\bar{\mathbf{u}}_1, \dots, \bar{\mathbf{u}}_k) \in F \quad (1)$$

(ii) For all  $i = 1, \dots, k$ ,

$$\nexists \mathbf{u}_i \in \mathbf{Z}^{d_i} \text{ with } \tilde{\mathbf{u}}^{(i)} := (\bar{\mathbf{u}}_1, \dots, \bar{\mathbf{u}}_{i-1}, \mathbf{u}_i, \bar{\mathbf{u}}_{i+1}, \dots, \bar{\mathbf{u}}_k) \in F \quad (2)$$

and  $\psi_i(\tilde{\mathbf{u}}^{(i)}) > \psi_i(\bar{\mathbf{u}})$

Perform program transformations to

- reduce total memory requirements or working set
- parallelize

Need to **count**

- number of memory elements, communication volume, ...

Example: Count array elements accessed in a nested loop

```
for (j = 1; j <= p; ++j)
  for (i = 1; i <= 8; ++i)
    a[6*i+9*j-7] = a[6*i+9*j-7] + 5;
```

Equal to the number of elements in

$$S_p = \{l \in \mathbf{Z} \mid \exists i, j \in \mathbf{Z} : l = 6i + 9j - 7, 1 \leq j \leq p, 1 \leq i \leq 8\}$$

$$\#S_p = \begin{cases} 8 & \text{if } p = 1 \\ 3p + 10 & \text{if } p \geq 2 \end{cases}$$

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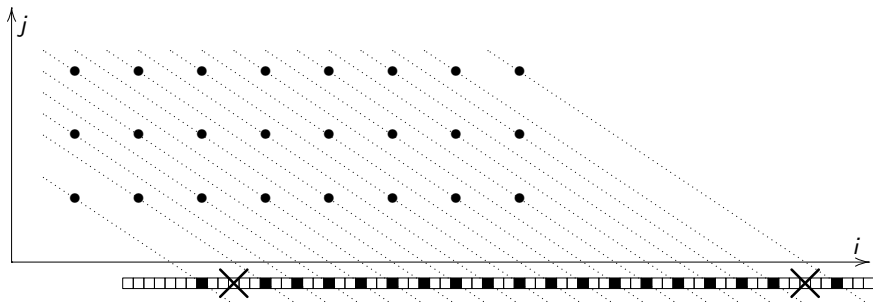
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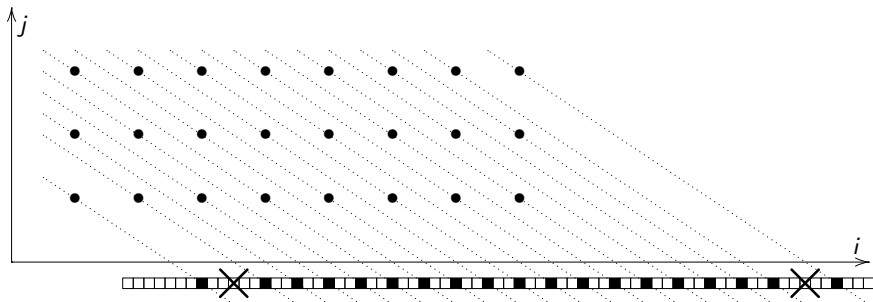


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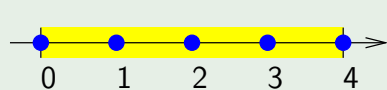
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## Generating functions



$$g_P(z) = z^0 + z^1 + z^2 + z^3 + z^4$$

### Theorem (Alexander Barvinok, 1994)

Let the dimension  $d$  be fixed. There is a *polynomial-time algorithm* for computing a representation of the generating function

$$g_P(z_1, \dots, z_d) = \sum_{(\alpha_1, \dots, \alpha_d) \in P \cap \mathbf{Z}^d} z_1^{\alpha_1} \cdots z_d^{\alpha_d} = \sum_{\alpha \in P \cap \mathbf{Z}^d} z^\alpha$$

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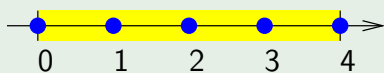
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In particular,

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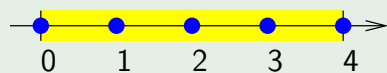
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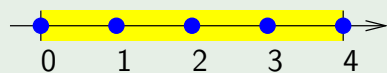
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# First Practical Implementation: LattE

From the website <http://www.math.ucdavis.edu/~latte/>

LattE is a computer software dedicated to the problems of counting and detecting lattice points inside convex polytopes, and the solution of integer programs. LattE contains the first ever implementation of Barvinok's algorithm. LattE stands for **Lattice point Enumeration**.



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Peter Huggins  
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Capabilities

- Count lattice points
- Compute multivariate generating functions
- Compute Ehrhart series
- Experimental integer programming algorithms

# First Practical Implementation: LattE

From the website <http://www.math.ucdavis.edu/~latte/>

LattE is a computer software dedicated to the problems of counting and detecting lattice points inside convex polytopes, and the solution of integer programs. LattE contains the first ever implementation of Barvinok's algorithm. LattE stands for **Lattice point Enumeration**.



## Developed 2002–3 by:

Jesús De Loera  
David Haws  
Raymond Hemmecke  
Peter Huggins  
Ruriko Yoshida  
Jeremy Tauzer

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## Parametric counting problems

# LattE macchiato – an improved version of LattE (K., 2006–)

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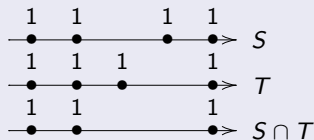


## Set Intersection

$$f(\mathbf{x}) = \sum_{\mathbf{s} \in \mathbb{Z}^d} a(\mathbf{s}) \mathbf{x}^{\mathbf{s}} \quad g(\mathbf{x}) = \sum_{\mathbf{s} \in \mathbb{Z}^d} b(\mathbf{s}) \mathbf{x}^{\mathbf{s}}$$

Hadamard product:

$$f(\mathbf{x}) \star g(\mathbf{x}) = \sum_{\mathbf{s} \in \mathbb{Z}^d} a(\mathbf{s})b(\mathbf{s}) \mathbf{x}^{\mathbf{s}}$$

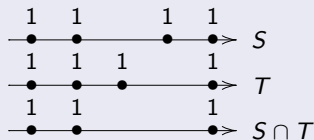


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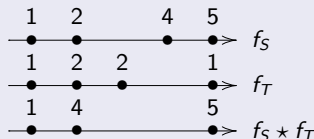
# Boolean Operations: Products of Generating Functions

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Multi-sets: counts pairs of occurrences

## Union and set difference (not for multisets)

$$[s \in S \setminus T] = [s \in S] - [s \in S \cap T]$$

$$[s \in S \cup T] = [s \in S] + [s \in T] - [s \in S \cap T]$$

## Theorem (Barvinok and Woods (2003))

The rational generating function of *arbitrary fixed-length Boolean combinations* of sets given by Barvinok-style rational generating functions can be computed in *polynomial time* in *fixed dimension*.

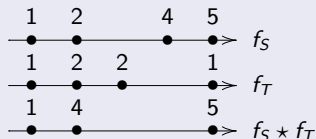
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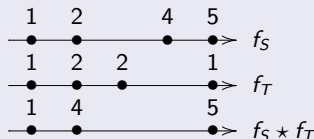
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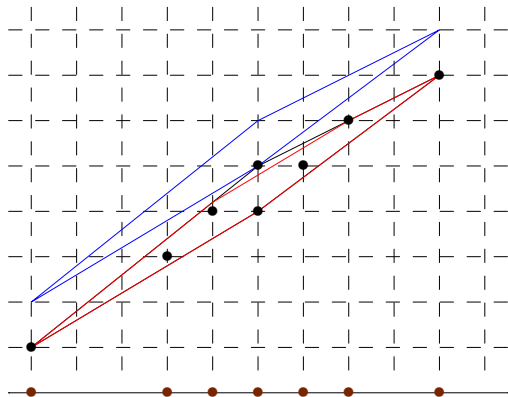
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# Integer Projection: The Codimension-1 Case



$P$

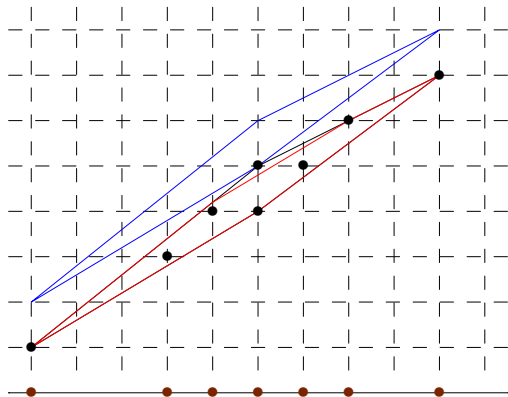
$P + \mathbf{e}_{n+d+1}$

$S' = P \setminus (P + \mathbf{e}_{n+d+1})$

$S = \pi_{n+d} S'$

(one-to-one projection)

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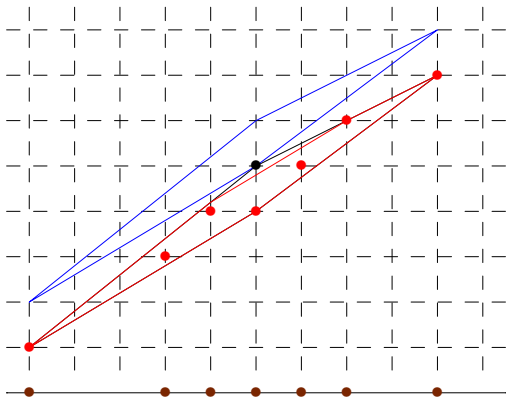
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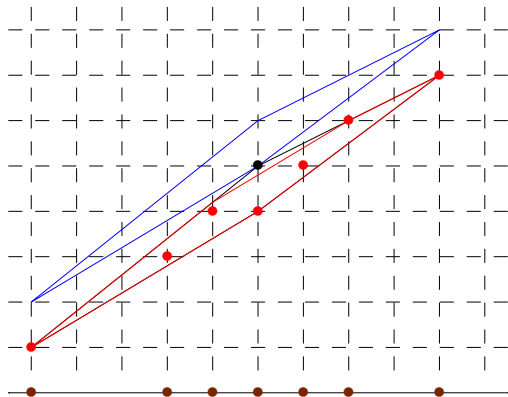
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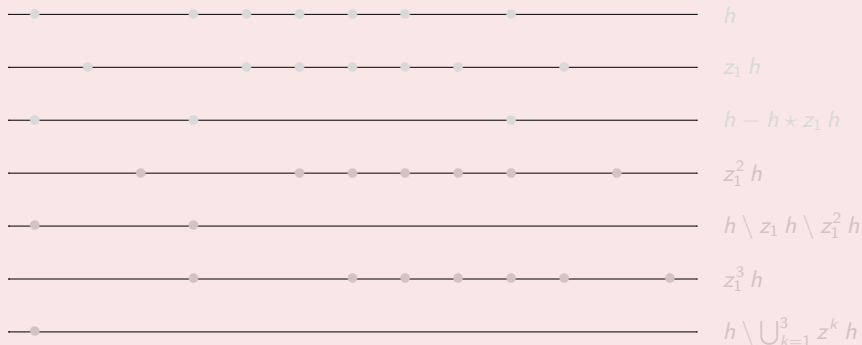
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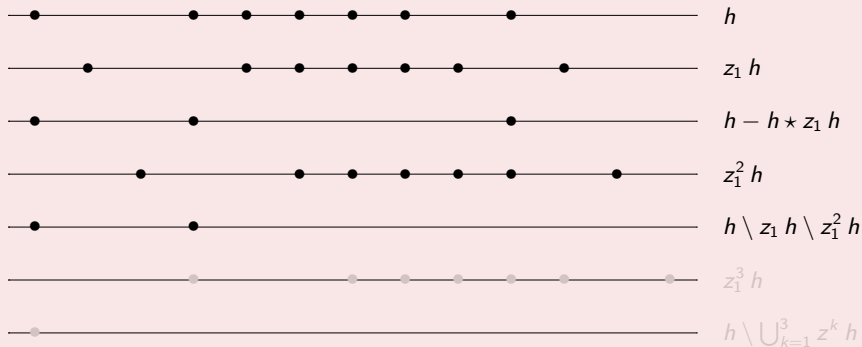


We need to subtract as many shifted copies as the size of the **biggest gap**



# Integer Projection: The Case of Several Variables

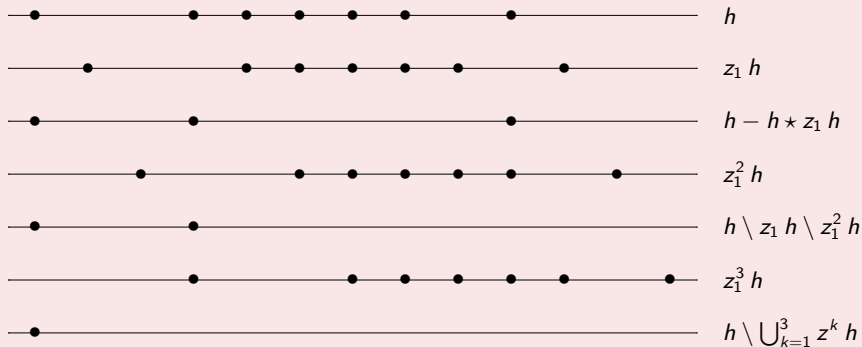
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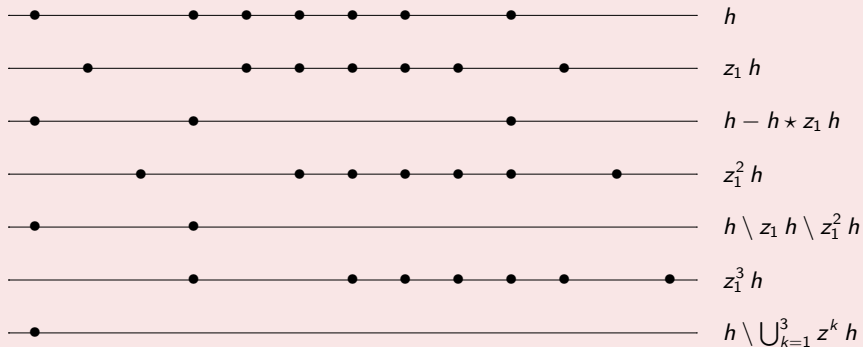
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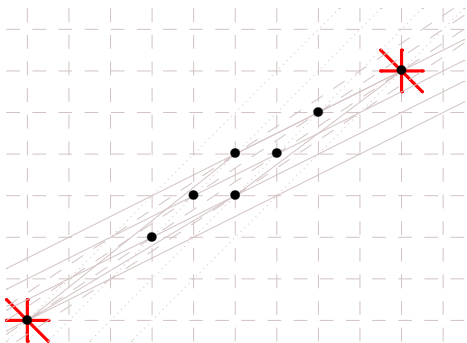
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# Lattice Widths



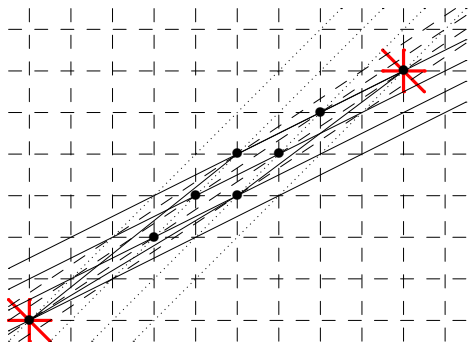
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$$\text{width}_{\mathbf{c}} P(\mathbf{p}) = \max\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \} - \min\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \}$$

Lattice width of  $P$

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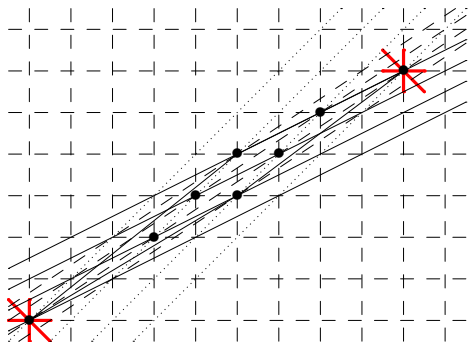
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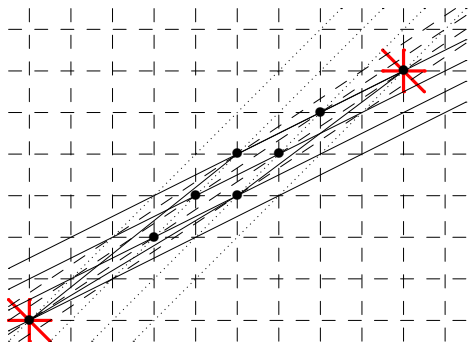
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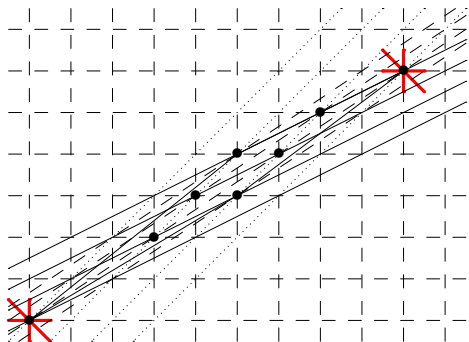
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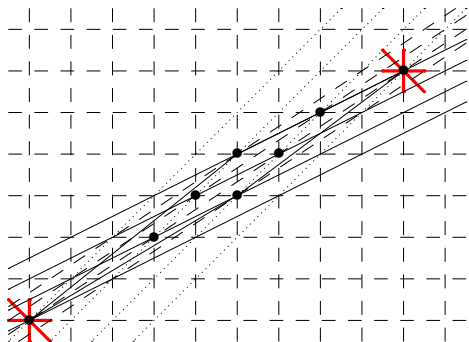
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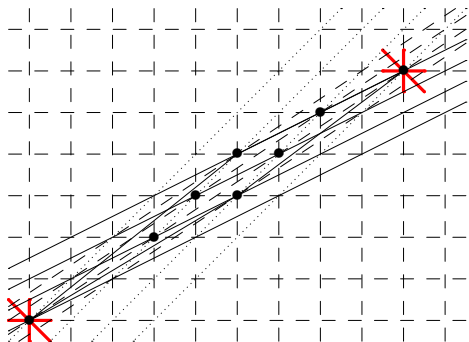
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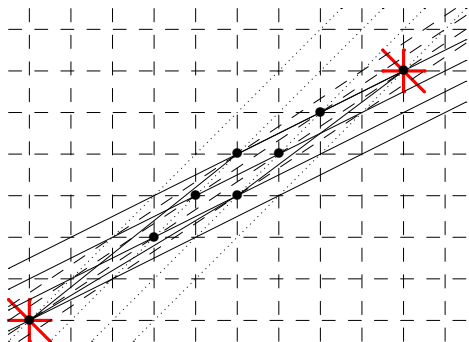
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# Flatness Theory and Small Gaps

As a consequence of **flatness theory** for lattice-point-free convex bodies, it is possible to **construct** directions of small gaps for the parametric polytopes.

**Theorem (Small-gaps theorem; cf. Barvinok and Woods (2003))**

Let  $\kappa \geq 1$  and let  $\mathbf{c} \in \mathbf{Z}^m$  be a  **$\kappa$ -approximative lattice width direction**, i.e.,

$$\text{width}_{\mathbf{c}} P_{\mathbf{s},\mathbf{t}} \leq \kappa \cdot \text{width } P_{\mathbf{s},\mathbf{t}}.$$

Then the image  $Y = \{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P_{\mathbf{s},\mathbf{t}} \cap \mathbf{Z}^d \}$  does not have gaps larger than  $\kappa \cdot \omega(m)$ .

Here  $\omega(m)$  is the **flatness constant**; it only depends on the dimension  $m$  (Lagarias et al., 1990; Barvinok, 2002; Banaszczyk et al., 1999).

**Theorem (Kannan (1992))**

Let the total dimension  $n + d + m$  be **fixed**. Then there exists a polynomial-time algorithm for the following problem. Given as **input**, in binary encoding,

(I<sub>1</sub>) inequalities describing a rational polytope  $P \subset \mathbf{R}^{n+d+m}$ ,

**output**, in binary encoding,

(O<sub>1</sub>) inequality systems describing **partially open polyhedra**  $\tilde{Q}_1, \dots, \tilde{Q}_M \subset \mathbf{R}^{n+d}$  that form a **partition of the projection,  $Q$** , of  $P$  onto the first  $n + d$  coordinates,

(O<sub>2</sub>) integer vectors  $\mathbf{c}_1, \dots, \mathbf{c}_M \in \mathbf{R}^m$ , such that  $\mathbf{c}_i$  is a **2-approximative lattice width direction** for every polytope  $P_{\mathbf{s},\mathbf{t}}$  when  $(\mathbf{s}, \mathbf{t}) \in \tilde{Q}_i$ .

# Flatness Theory and Small Gaps: Strengthening

As a consequence of **flatness theory** for lattice-point-free convex bodies, it is possible to **construct** directions of small gaps for the parametric polytopes.

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**Theorem (Eisenbrand–Shmonin, 2008)**

Let the dimension  $n + d$  be **fixed**;  $m$  is **allowed to vary**. Then there exists a polynomial-time algorithm for the following problem. Given as **input**, in binary encoding,

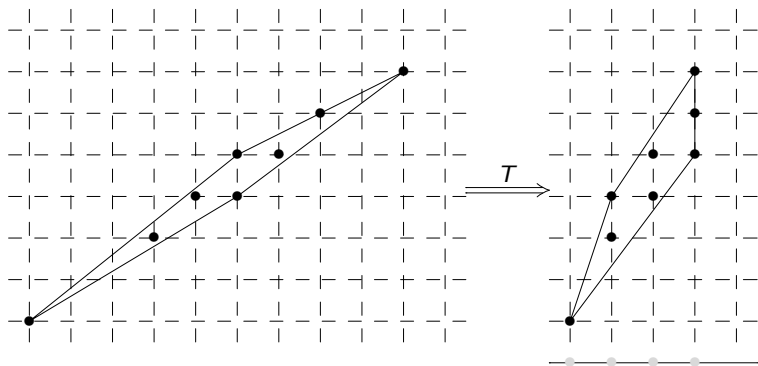
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# Small Gaps in Lattice Width Direction

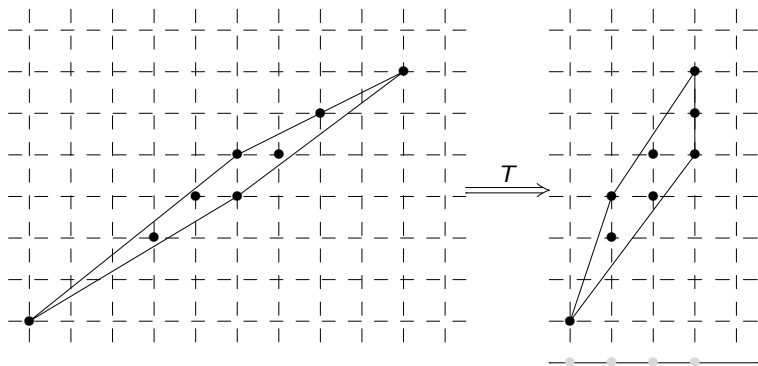


Apply unimodular transformation

$$T = \begin{bmatrix} -1 & 2 \\ 0 & 1 \end{bmatrix} \text{ lattice width direction}$$

$\Rightarrow$  small gaps (= 1 if  $m = 2$ )

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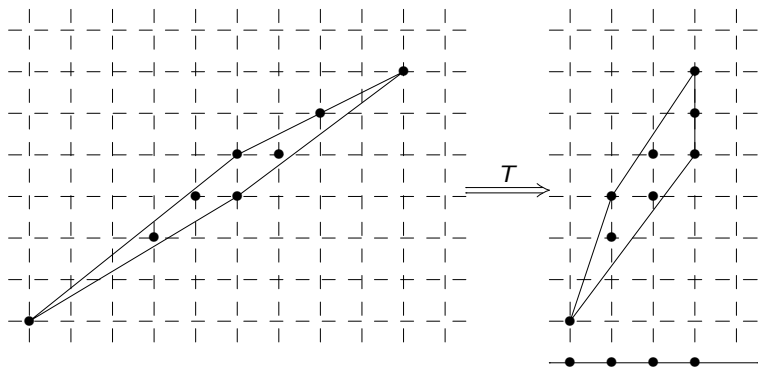


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Lattice width of  $P$

$$\text{width } P(\mathbf{p}) = \min_{\mathbf{c} \in \mathbf{Z}^d \setminus \{0\}} \text{width}_{\mathbf{c}} P(\mathbf{p})$$

min and max occur at **vertices** (extremal points of polytope)

- ⇒ Consider all pairs of (parametric) vertices
- ⇒ Compute candidate width directions for each pair
- ⇒ Compute smallest overall width

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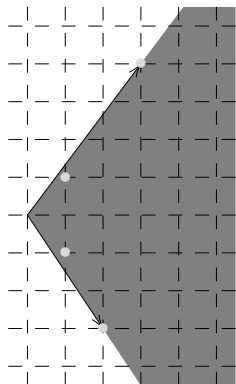
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- ⇒ Compute candidate width directions for each pair
- ⇒ Compute smallest overall width

$$\text{width}_c P(\mathbf{p}) = \max\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \} - \min\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \}$$



Candidates for vertex pair  $(\mathbf{v}_1(\mathbf{p}), \mathbf{v}_2(\mathbf{p}))$

$$\begin{aligned} \text{width}_c P(\mathbf{p}) &= \langle \mathbf{c}, \mathbf{v}_2(\mathbf{p}) \rangle - \langle \mathbf{c}, \mathbf{v}_1(\mathbf{p}) \rangle \\ &= \langle \mathbf{c}, \mathbf{v}_2(\mathbf{p}) - \mathbf{v}_1(\mathbf{p}) \rangle \end{aligned}$$

$$\text{width } P(\mathbf{p}) = \min_{\mathbf{c} \in \mathbf{Z}^d \setminus \{0\}} \text{width}_c P(\mathbf{p})$$

$$\Rightarrow \mathbf{c} \in (C_1^* \cap -C_2^* \cap \mathbf{Z}^d) \setminus \{0\}$$

$\Rightarrow$  **vertices of integer hull**  
of  $(C_1^* \cap -C_2^*) \setminus \{0\}$

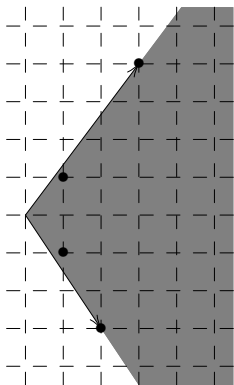
Polynomial-time due to Cook et al. (1992)

## Practical implementation

- Compute the convex hull based on a linear optimization oracle
  - implemented using binary search and Generalized Basis Reduction
  - implement using CPLEX?
- Use Hilbert basis computation?

# Lattice Widths Computation: The Eisenbrand–Shmonin Method II

$$\text{width}_c P(\mathbf{p}) = \max\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \} - \min\{ \langle \mathbf{c}, \mathbf{x} \rangle \mid \mathbf{x} \in P(\mathbf{p}) \}$$



Candidates for vertex pair  $(\mathbf{v}_1(\mathbf{p}), \mathbf{v}_2(\mathbf{p}))$

$$\begin{aligned} \text{width}_c P(\mathbf{p}) &= \langle \mathbf{c}, \mathbf{v}_2(\mathbf{p}) \rangle - \langle \mathbf{c}, \mathbf{v}_1(\mathbf{p}) \rangle \\ &= \langle \mathbf{c}, \mathbf{v}_2(\mathbf{p}) - \mathbf{v}_1(\mathbf{p}) \rangle \end{aligned}$$

$$\text{width } P(\mathbf{p}) = \min_{\mathbf{c} \in \mathbf{Z}^d \setminus \{0\}} \text{width}_c P(\mathbf{p})$$

$$\Rightarrow \mathbf{c} \in (C_1^* \cap -C_2^* \cap \mathbf{Z}^d) \setminus \{0\}$$

$\Rightarrow$  **vertices of integer hull**  
of  $(C_1^* \cap -C_2^*) \setminus \{0\}$

Polynomial-time due to Cook et al. (1992)

## Practical implementation

- Compute the convex hull based on a linear optimization oracle
  - implemented using binary search and Generalized Basis Reduction
  - implement using CPLEX?
- Use Hilbert basis computation?

		Problem				
		<i>ex1</i>	<i>woods</i>	<i>pugh</i>	<i>p-pugh</i>	<i>scarf1</i>
Parameter variables <b>s</b>	<i>n</i>	0	1	0	1	2
Variables <b>t</b>	<i>d</i>	0	0	0	0	0
Existentially quant. variables <b>u</b>	<i>m</i>	2	2	2	2	2
Inequalities		4	4	4	4	5
Parametric Vertices		4	4	4	4	6
Width directions		7	3	8	8	6
Distinct width directions		4	2	7	7	4
Chambers		1	2	1	6	2
LPs solved in gen. basis red.		8		49	43	4
Without exploiting small gaps in dimension 2						
Time (CPU seconds)		0.11	29.2	0.09	797	126
Exploiting small gaps in dimension 2						
Time (CPU seconds)		0.08	2.7		18.0	1.1

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